

DEPARTMENT OF INFORMATION TECHNOLOGY

VALUE ADDED COURSE DETAILS

2023 - 2024R2021

WEB APPLICATION – JAVA PROGRAMMING

12.02.2024 - 17.02.2024

Note: Soft copy of content is shared via the following link

https://kcetvnrorg-

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[MTS.S.GAYATHAI]

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Vac Inhare of Horas

HOD/IT

[DT-E. VAKAI MALAR]

Value Added Course Details

1. Academic Year : 2023 -2024

2. Regulation : R2021

3. Department Name : Information Technology

4. Name of the Value Added Course : Web Application – JAVA Programming

5. Number of Credits : 2

6. Category : Theory / Lab / Hands-on / Skill Based

7. Detail of the Joint Organization : Silicon Software Services

8. Resource Person Details : Mr. Jeejo Vetharaj

Trainer,

Silicon Software Services,

Coimbatore 9487251024

jeejovetharaj@gmail.com

9. Three Member Committee details : 1) Dr.E.Vakaimalar, Associate Professor &

HoD/IT.

2) Dr.R.Arthy, AP/IT

3) Mr.D. Vendhan, AP/IT

10. VAC Coordinator Details : Mrs.S.Gayathri, AP/IT

11. Duration : 45 Hours

12. Period : 12.02.2024 – 17.02.2024

13. Venue : New IT Lab [Windows Block]

VAC Coordinator

[Mrs. G. GAYATHRIT]

Dean Academic Course

HoD/IT

LDT. E. VAKAIMALAR]



Department of Information Technology

Checklist for File Contents

Value Added Course

Web Application - JAVA Programming

| Sl. No. | Items | Available [Yes / No] |
|---------|---|----------------------|
| 1. | Institution Approval Copy | Yes |
| 2. | Circular | Yes |
| 3. | Syllabus Copy with Course Outcome | Yes |
| 4. | BoS Approval | No |
| 5. | Three Member Committee MoM | Yes |
| 6. | Geo-Tagged Photos | Yes |
| 7. | Certificate of all the participants | Yes |
| 8. | Examination Schedule | Yes |
| 9. | Question and Answer Keys | Yes |
| 10. | Attendance Sheet | Yes |
| 11. | Evaluated Answer Script | Yes |
| 12. | Test Report | Yes |
| 13. | Mark Statement | Yes |
| 14. | Grade Sheet | No |
| 15. | Feedback Form | Yes |
| 16. | Feedback Analysis & Report | Yes |
| 17. | Programme Summary / Report | Yes |
| 18. | Students Oral Feedback (Recorded Video) | Yes |
| 19. | VAC Short Video | Yes |



Department of Information Technology

1. Institution Approval Copy

Value Added Course

on

Web Application - JAVA Programming



S.RG.Chidambara Nadar - C. Nagammal Campus, S.RG.C. Nagar, K. Veliakulam - 625 701, Near VIRUDHUNAGAR, Madural District.

Accredited by NAAC with 'A' Grade

Signature of Facult

: Value added Come

PRINCIPAL

Secretary

OFFICE USE

1) Budget allotted

2) Amount committed / Spent sofar

3) Balance available

OM

Treasurer



Department of Information Technology

2. Circular

Value Added Course

on

Web Application - JAVA Programming



DEPARTMENT OF INFORMATION TECHNOLOGY

Value Added Course on "Web Application – JAVA Programming"

Circular

10.02.2024

Our department has planned to organize a Value Added Course on "Web Application – JAVA Programming" for II year Information Technology students from 12.02.2024 to 17.02.2024. Students are advised to attend the course with fullest energy and gain knowledge.

Venue

: New IT Lab (Windows Lab)

Trainer Name

: Mr. Jeejo Vetharaj

Company Name

: Silicon Software Services, Coimbatore.

HoD/IT

To be read in:

1. II IT A & II IT B Class Rooms



Department of Information Technology

3. Syllabus Copy with Course Outcomes

Value Added Course

on

Web Application - JAVA Programming

To

Head of the Department,

Information Technology,

Kamaraj College of Engineering & Technology,

Virudhunagar.

Sub: Web Application Training

Dear Sir,

Greetings from SILICON SOFTWARE SERVICES!

We are pleased to submit this proposal for conducting a JAVA Application Training program through offline mode. SILICON SOFTWARE SERVICES conceived with the vision of building skilled manpower pool for industry requirements with a focus on Technical Skills, Hands-on practice and standardized assessments. SILICON SOFTWARE SERVICES is one among the leading software Training companies in South India to render Technical (Coding), Technologies and Aptitude services in Training.

Training Plan:

Day - 1

- a. Introduction to Java programming
- b. Understanding of syntax of class, variable and method
- c. Usage of object creation

Day - 2

- a. Understanding the concepts of Inheritance in the application and its rules to follow when we write our code
- Knowing the rules of polymorphism method overriding and method overloading and its real application
- c. Usage of encapsulation in application development
- d. Why do we use abstraction and interface in the application development and need to understand the rules

Day - 3

- a. Knowing the constructor is much important in industry.
- Understanding the reality of package creation manually and its usage in projects
- c. Exploration of APIs (Application Programming Interfaces) documentation, its very important to write code/application in the industry
- d. To understand APIs clearly, need to understand the Math class

Day - 4

- a. Clear understanding of String, StringBuffer and StringBuilder classes and its usages to build applications.
- Gathering the knowledge of Exception handling and how it must be used in coding/application development
- c. Creation of various files and usage of those files with build-in classes

Day - 5

- Knowledge in wrapper classes much useful to understanding the build-in data structures of Java
- **b.** Understanding the build-in data structures to development of real-world applications.

Commercial:

Fee: Rs. 1800 per student (Inclusive of GST)

Requirements:

Trainers' accommodation with Food

Thanks & warm regards,

Rajendran Subramanian B.E., M.Tech (IIT-Kanpur).,

Founder,

Silicon Software Services.

www.siliconsoftwareservices.com

9566776109

VAC COORdinator [MOS. S. LAYATHAI]

HOD LIT FDR- S. VAKAIMALAR]



Department of Information Technology

4. BoS Approval

Value Added Course

on

Web Application - JAVA Programming

Not Included



Department of Information Technology

5. Three Member Committee Details

Value Added Course

on

Web Application – JAVA Programming

| S. No. | Name | Designation | Role |
|--------|-------------------|---------------------|------------------------|
| 1 | Dr. E. Vakaimalar | Associate Professor | Head of the Department |
| 2 | Dr. R. Arthy | Assistant Professor | UG Coordinator |
| 3 | Mr. D. Vendhan | Assistant Professor | Senior Faculty Member |



DEPARTPMENT OF INFORMATION TECHNOLOGY VALUE ADDED COURSES

THREE MEMBER COMMITTEE - MEETING MINUTES

Date: 09.02.2024

A meeting regarding the execution of value added course on "Web Application - JAVA Programming" from 12.02.2024 to 17.02.2024 was organized on 09.02.2024 among the three member committee of the value added course.

Venue: HoD Cabin

Time: 1.30 pm

Members Present:

1. Dr. E. Vakaimalar, Associate Professor & Head/IT

2. Dr. R. Arthy, AP/IT

3. Mr. D. Vendhan, AP/IT

The minutes of the meeting is given below:

| It is planned to provide food inside the campus and hostel stay with the prior permission from Principal II IT A & B - 45 | |
|--|--|
| - | |
| | |
| Ensured the internet availability | |
| Venue is provided with sufficient number of good quality machines supporting installation of required software | |
| Students were advised to bring their own laptop if available | |
| Arranged (Geo Tagged) | |
| It is planned to receive feedback online via forms Oral feedback will be recorded after the session | |
| Students were intimated to be prepared for project presentation. Candidates with marks greater than 50 during assessment will be given VAC course completion certificate | |
| Ensured the availability of technicians | |
| HoD Cabin | |
| Discussion on 100% attendance and it is decided that attendance entry in ERP by VAC Coordinator | |
| | |

VAC Coordinator

UG Coordinator 2/24

[NAHENBA.C.TM]

[DT. E. VAKAR MALAR]



Department of Information Technology

6. Geo Tagged Photos

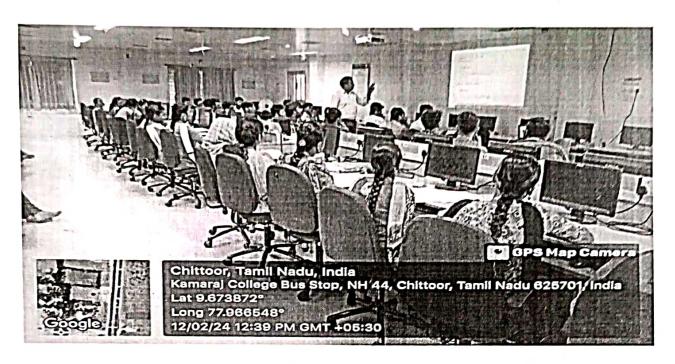
Value Added Course

on

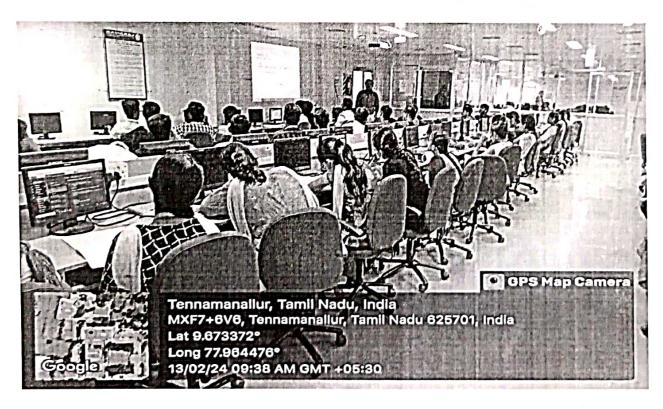
Web Application - JAVA Programming



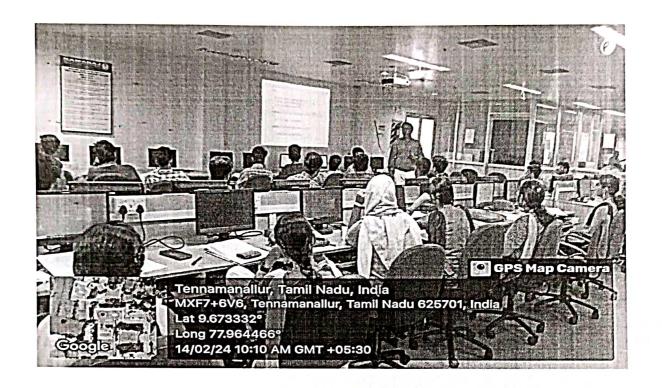
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B.P.G. Nagar, K. Velakulam - 625.701 (Near VIRUDHUNAGAR)



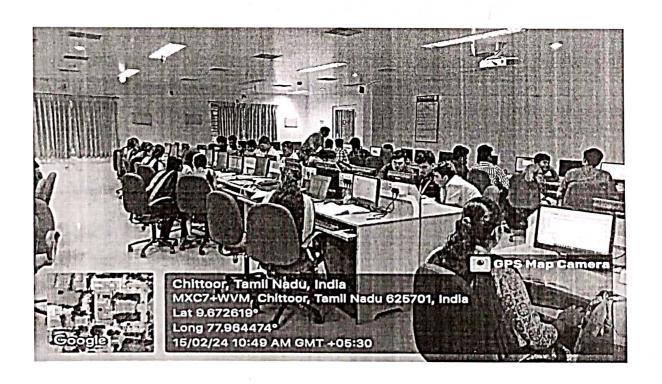
Day1 - 12-02-2024



Day2 - 13-02-2024



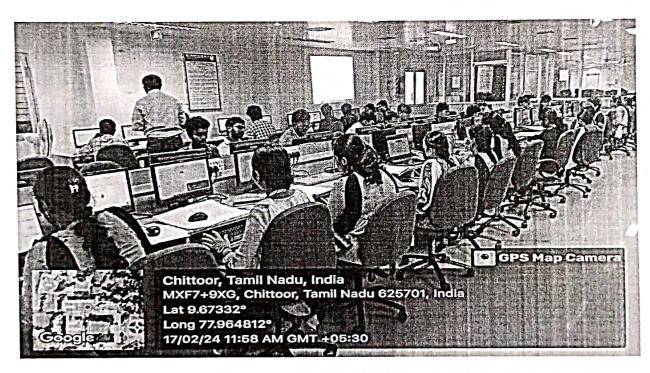
Day3 14-02-2024



Day4 - 15-02-2024



Day5 - 16-02-2024



Day6 - 17-02-2024

VAC co-ordinator [MTS.S. GAYATHAI] HOD III

[DT. B. VAKAIMALAR]



Department of Information Technology

7. Certificates of all the Participants

Value Added Course

on

Web Application - JAVA Programming



DEPARTMENT OF INFORMATION TECHNOLOGY

Web Application - JAVA Programming - [12.02.2024 - 17.02.2024]

Students Name List

| S.No | Rollno | Register Number | Students Name |
|------|----------|-----------------|-------------------------|
| 1 | 22UIT009 | 920422205010 | AKSHAYAA.M |
| 2 | 22UIT011 | 920422205091 | SANJAY PRABHU.V. J |
| 3 | 22UIT015 | 920422205046 | KALIMUTHU.T |
| 4 | 22UIT017 | 920422205103 | SHERIN.M |
| 5 | 22UIT018 | 920422205098 | SELVA KUMAR.R |
| 6 | 22UIT023 | 920422205026 | DHARSHINI.S |
| 7 | 22UIT028 | 920422205015 | ASHVIN KUMAR.M |
| 8 | 22UIT029 | 920422205041 | JAYA SURYA.S |
| 9 | 22UIT031 | 920422205035 | HARINI.U |
| 10 | 22UIT037 | 920422205084 | RICKY JOEL.J |
| · 11 | 22UIT039 | 920422205008 | AKSHAYA BALA.A |
| 12 | 22UIT043 | 920422205079 | PRAVEEN.M |
| 13 | 22UIT045 | 920422205024 | DEEPIKA.M |
| 14 | 22UIT046 | 920422205051 | KASINATHAN.T |
| 15 | 22UIT047 | 920422205039 | ISAAC PRADEEP RAJ.K. L |
| 16 | 22UIT051 | 920422205040 | JANAVARSHINI.G |
| 17 | 22UIT054 | 920422205006 | AFRIN THAYUFA.S |
| 18 | 22UIT058 | 920422205060 | MANIKANDAN.M |
| 19 | 22UIT059 | 920422205092 | SANTHIYA.K |
| 20 | 22UIT060 | 920422205077 | POOJA.R |
| 21 | 22UIT064 | 920422205094 | SANTHOSH THANGASEELAN.S |
| 22 | 22UIT068 | 920422205013 | ARJUN KANTH.K |
| 23 | 22UIT069 | 920422205080 | PRIYAJAYAM.K |
| 24 | 22UIT073 | 920422205034 | HARIHARAN.A |

| 22UIT076 | 0001000000 | 100 100 100 100 100 100 100 100 100 100 |
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| 22011076 | 920422205055 | MADHUBALA.K |
| 22UIT078 | 920422205109 | SUDHAA SHREE.K |
| 22UIT080 | 920422205036 | HARISH RAGHAVENDRA.S |
| 22UIT081 | 920422205071 | NAVEENKUMAR.S |
| 22UIT083 | 920422205004 | ABINAYA SELVI.S |
| 22UIT084 | 920422205101 | SESHAN.N |
| 22UIT088 | 920422205014 | ARUN.P |
| 22UIT092 | 920422205011 | ANANTHA GANESH.R |
| 22UIT094 | 920422205063 | MONIGA.P |
| 22UIT095 | 920422205007 | AGUSTIN JOSHUA.Y |
| 22UIT096 | 920422205037 | HEMADHARSHINI.R |
| 22UIT098 | 920422205030 | GAYATHRI.J |
| 22UIT100 | 920422205111 | SURIYAJAYASUBISRI.S |
| 22UIT102 | 920422205104 | SIVA SANKARA PANDI.S |
| 22UIT103 | 920422205100 | SEREEN FATHIMA GANI.M |
| 22UIT104 | 920422205031 | GNANA JERSHA.J |
| 22UIT105 | 920422205016 | ASLAM ASHIK.K |
| 22UIT109 | 920422205064 | MOTTAYA SAMY.K |
| 22UIT114 | 920422205053 | KAVYA.R |
| 22UIT115 | 920422205023 | DEEPASRI.R |
| 22UIT118 | 920422205069 | NAGARAJAN.P |
| | 22UIT080 22UIT081 22UIT083 22UIT084 22UIT088 22UIT092 22UIT094 22UIT095 22UIT096 22UIT098 22UIT100 22UIT102 22UIT102 22UIT103 22UIT104 22UIT105 22UIT109 22UIT109 22UIT114 22UIT115 | 22UIT080 920422205036 22UIT081 920422205071 22UIT083 920422205004 22UIT084 920422205101 22UIT088 920422205014 22UIT092 920422205063 22UIT094 920422205007 22UIT096 920422205037 22UIT098 920422205030 22UIT100 920422205111 22UIT102 920422205104 22UIT103 920422205100 22UIT104 920422205016 22UIT109 920422205016 22UIT109 920422205064 22UIT114 920422205053 22UIT115 920422205023 |

[MTS. S. GAYATHAI]

HOD/IT
[Dr. E. VALAIMALAR]









CERTIFICATE OF EXCELLENCE

| This is to certify that . | AKSHAYAA M | of II Year IT |
|---------------------------|------------|---------------|
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has successfully completed the Value Added Course on

WEB APPLICATION - JAVA PROGRAMMING

from 12.02.2024 to 17.02.2024 in association with

Department of Information Technology

Kamaraj College of Engineering and Technology (Autonomous)

Assessment Mark:93.....

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

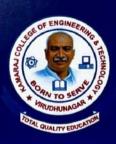
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| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark : 90 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

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| This is to certify that of II Year II |
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| has successfully completed the Value Added Course on |
| WEB APPLICATION - JAVA PROGRAMMING |
| from 12.02.2024 to 17.02.2024 in association with |
| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark · 90 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

| This is to certify that | Year IT |
|--|---------|
| has successfully completed the Value Added Course on | |
| WEB APPLICATION - JAVA PROGRAMMING | |
| from 12.02.2024 to 17.02.2024 in association with | |
| Department of Information Technology | |
| Kamaraj College of Engineering and Technology (Autonomous) | |
| Assessment Mark · 84 | |

Dr.E. VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

| This is to certify that | GELVA KUMAR R | of II Year IT |
|-------------------------|---------------------------------|---------------|
| has success | fully completed the Value Added | d Course on |
| WER APPI | ICATION - IAVA PROGE | RAMMING |

from 12.02.2024 to 17.02.2024 in association with

Department of Information Technology

Kamaraj College of Engineering and Technology (Autonomous)

Assessment Mark:90

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

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| WEB APPLICATION - JAVA PROGRAMMING | |
| from 12.02.2024 to 17.02.2024 in association with | |
| Department of Information Technology | |
| Kamaraj College of Engineering and Technology (Autonomous | s) |
| Assessment Mark: 96 | |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

| This is to certify that | Мэнул Дэнул Т | KUMAR M | of II Year IT |
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has successfully completed the Value Added Course on

WEB APPLICATION - JAVA PROGRAMMING

from 12.02.2024 to 17.02.2024 in association with

Department of Information Technology

Kamaraj College of Engineering and Technology (Autonomous)

Assessment Mark :86

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Dr.E.VAKAIMALAR HoD / IT Dr.S.SENTHIL PRINCIPAL









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| WEB APPLICATION - JAVA PROGRAMMING |
| from 12.02.2024 to 17.02.2024 in association with |
| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark:88 |

Dr.E.VAKAIMALAR HoD / IT

Dr.S.SENTHIL PRINCIPAL



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| WEB APPLICATION - JAVA PROGRAMMING |
| from 12.02.2024 to 17.02.2024 in association with |
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| Assessment Mark:80 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









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| Assessment Mark :\$0 |

Dr.E.VAKAIMALAR

HoD / IT

Dr.S.SENTHIL PRINCIPAL









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has successfully completed the Value Added Course on

WEB APPLICATION - JAVA PROGRAMMING

from 12.02.2024 to 17.02.2024 in association with

Department of Information Technology

Kamaraj College of Engineering and Technology (Autonomous)

Assessment Mark:88.....

E. Vakamala

Dr.E.VAKAIMALAR HoD / IT Dr.S.SENTHIL PRINCIPAL



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| from 12.02.2024 to 17.02.2024 in association with |
| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark · 94 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

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| has successfully completed the Value Added Course on |
| WEB APPLICATION - JAVA PROGRAMMING |
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| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark: 96 |

A. Vakamalan

Dr.E.VAKAIMALAR HoD / IT Dr.S.SENTHIL PRINCIPAL



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CERTIFICATE OF EXCELLENCE

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| WEB APPLICATION - JAVA PROGRAMMING |
| from 12.02.2024 to 17.02.2024 in association with |
| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Accessment Mark: 87 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

This is to certify that . I SAAC PRADEEP RAI . K.L. of II Year IT

has successfully completed the Value Added Course on

WEB APPLICATION - JAVA PROGRAMMING

from 12.02.2024 to 17.02.2024 in association with

Department of Information Technology

Kamaraj College of Engineering and Technology (Autonomous)

Assessment Mark : 94

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

| This is to certify that | TANA VARSHINI G | of II | Year IT | |
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has successfully completed the Value Added Course on

WEB APPLICATION - JAVA PROGRAMMING

from 12.02.2024 to 17.02.2024 in association with

Department of Information Technology

Kamaraj College of Engineering and Technology (Autonomous)

Assessment Mark :89

E. Vatarmalan Dr.E.VAKAIMALAR HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

| inis is to certify that | of II Year II |
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| has successf | ully completed the Value Added Course on |
| WEB APPL | ICATION - JAVA PROGRAMMING |
| from 12.02. | 2024 to 17.02.2024 in association with |
| Depa | rtment of Information Technology |
| Kamaraj College | of Engineering and Technology (Autonomous) |
| Assess | sment Mark :89 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

| This is to certify that of II Year II |
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| WEB APPLICATION - JAVA PROGRAMMING |
| from 12.02.2024 to 17.02.2024 in association with |
| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark:85 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









mail@karnarajengg.edu.in,(+91) 4549 278791,(+91) 4549 278171, +91 944354498

AUTONOMOUS

CERTIFICATE OF EXCELLENCE

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| has successfully completed the Value Added Course on |
| WEB APPLICATION - JAVA PROGRAMMING |
| from 12.02.2024 to 17.02.2024 in association with |
| Department of Information Technology |
| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark : 25 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL



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| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark:86 |

Dr.E.VAKAIMALAR

HoD / IT

Dr.S.SENTHIL PRINCIPAL









CERTIFICATE OF EXCELLENCE

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WEB APPLICATION - JAVA PROGRAMMING

from 12.02.2024 to 17.02.2024 in association with

Department of Information Technology

Kamaraj College of Engineering and Technology (Autonomous)

Assessment Mark:90

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









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| Kamaraj College of Engineering and Technology (Autonomous) |
| Assessment Mark · 90 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL PRINCIPAL









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AUTONOMOUS

CERTIFICATE OF EXCELLENCE

| This is to cei | rtify that of II Year IT |
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| | from 12.02.2024 to 17.02.2024 in association with |
| | Department of Information Technology |
| Ka | maraj College of Engineering and Technology (Autonomous) |
| | Assessment Mark :84 |

Dr.E.VAKAIMALAR
HoD / IT

Dr.S.SENTHIL
PRINCIPAL



This is to cortify that







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8. Examination Schedule

Value Added Course

on

Web Application - JAVA Programming



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DEPARTMENT OF INFORMATION TECHNOLOGY

Value Added Course on "Web Application - JAVA Programming"

Circular

19.02.2024

MCQ based examination will be conducted for the Value Added Course on "Web Application – JAVA Programming" for II year Information Technology students on 21.02.2024 [Afternoon]. Students are advised to attend the test without fail.

Venue: New IT Lab - Windows Block

HoD / IT

To be read in:

1. II IT A & B Class Room



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9. Question and Answer Keys

Value Added Course

on

Web Application - JAVA Programming

MCQ - VAC on "Web Application - JAVA Programming"

| Required |
|---|
| * This form will record your name, please fill your name. |
| |
| |
| Which of the modifiers in the field is accessible from all classes? * (1 Point) |
| o public |
| private |
| Inheritance |
| None of the given options |

| 2. | In Ja | ava, where can an object store its states? * (1 Point) |
|----|------------|---|
| | \bigcirc | Directory |
| | \bigcirc | Path |
| | \bigcirc | Field |
| | \bigcirc | All of the given options |
| | | |
| 3. | Whi | ch of the following classes is immutable in Java? * (1 Point) |
| | \bigcirc | ArrayList class |
| | \bigcirc | Collection class |
| | \bigcirc | String class |
| | \bigcirc | StringBuffer class |
| | | |
| 4. | | ch of the following statements about String class in Java? * |
| | \bigcirc | String class is immutable |
| | \bigcirc | String class is final |
| | \bigcirc | String class is abstract |
| | \bigcirc | String class is mutable |
| | | |

| 5. | which of the following can be used as access modifiers of a method? | | |
|----|--|--|--|
| | A) Private B) Public C) Protected D) Default * (1 Point) | | |
| | a) Both B & C | | |
| | (b) A, B & C | | |
| | C) B, C & D | | |
| | d) All of the given options | | |
| 6. | Which of the following classes is immutable in Java? * (1 Point) | | |
| | ArrayList class | | |
| | Collection class | | |
| | String class | | |
| | StringBuffer class | | |
| | | | |
| 7. | Which of the following methods belong to Object class? A. run() B. notify() C. start() D. wait() E. notifyAll() * (1 Point) | | |
| | a) A, B and C | | |
| | b) B, D and E | | |
| | C) A, B and E | | |
| | d) All of the given options | | |
| | | | |

| 8. | | ses directly? * (1 Point) |
|-----|------------|--|
| | \bigcirc | object |
| | \bigcirc | NullPointerException |
| | \bigcirc | Throwable class |
| | \bigcirc | None of above |
| | | |
| 9. | Brea | ak statement is used to * (1 Point) |
| | \bigcirc | get out of method |
| | | end a program |
| | \bigcirc | get out of a loop |
| | \bigcirc | get out of the system |
| | | |
| 10. | | _ method of the class String is used to compare two string ects for their equality * (1 Point) |
| | \bigcirc | equals() |
| | \bigcirc | Equals() |
| | \bigcirc | isequal() |
| | \bigcirc | none |
| | | |

| 11. | | is a superclass of all exceptional type classes in java * Point) |
|-----|------------|---|
| | \bigcirc | String |
| | \bigcirc | Runtime Exceptions |
| | \bigcirc | Throwable |
| | \bigcirc | Cacheable |
| | | |
| 12. | Cho | ose the incorrect statement about a package * (1 Point) |
| | \bigcirc | Package defines a namespace in which classes are stored |
| | \bigcirc | A package can contain another package within it |
| | \bigcirc | Java uses file system directories to store packages |
| | \bigcirc | A package can be renamed without renaming the directory in which the classes are stored |
| 13. | ope | bject-oriented programming, Function overloading and rator overloading are examples of which of the following? * Point) |
| | \bigcirc | Polymorphism |
| | \bigcirc | Abstraction |
| | \bigcirc | Inheritance |
| | \bigcirc | Encapsulation |

| 14. | | bject-oriented programming, Dynamic Binding is another ne for which of the following? * (1 Point) |
|-----|------------|---|
| | \bigcirc | polymorphism |
| | \bigcirc | abstraction |
| | \bigcirc | inheritance |
| | \bigcirc | encapsulation |
| | | |
| 15. | bett | ect-Oriented Programming offers which of the following in a er way, compared to Structured Programming in order to vide more flexibility? * (1 Point) |
| | \bigcirc | Polymorphism |
| | \bigcirc | Abstraction |
| | \bigcirc | Inheritance |
| | \bigcirc | Encapsulation |
| 16. | com | pareTo() returns * (1 Point) |
| | \bigcirc | true |
| | \bigcirc | False |
| | \bigcirc | An int value |
| | \bigcirc | none |
| | | |

| 17. | | base? * (1 Point) |
|-----|------------|---|
| | \bigcirc | Statement |
| | \bigcirc | ResultSet |
| | \bigcirc | Connection |
| | \bigcirc | DriverManager |
| | | |
| 18. | Whi | ch of the following statements is true about ODBC? * (1 Point) |
| | \bigcirc | It is specific to Java applications. |
| | \bigcirc | It stands for Object-Oriented Database Connectivity. |
| | \bigcirc | It provides a standard interface for connecting to databases. |
| | \bigcirc | It is primarily used for connecting to local databases only. |
| | | |
| 19. | Wha | at is the primary purpose of database connectivity? * (1 Point) |
| | \bigcirc | To create databases |
| | \bigcirc | To query databases |
| | \bigcirc | To manage databases |
| | \bigcirc | To establish a connection between applications and databases |
| | | |

| 20. | Wha | it is an exception in programming? * (1 Point) |
|-----|------------|---|
| | \bigcirc | An error that cannot be handled |
| | \bigcirc | A special condition that changes the normal flow of program execution |
| | \bigcirc | A syntax error in the code |
| | \bigcirc | A warning issued by the compiler |
| | | |
| 21. | Whi | ch keyword is used in Java to handle exceptions? * (1 Point) |
| | \bigcirc | catch |
| | \bigcirc | try |
| | \bigcirc | except |
| | \bigcirc | throw |
| | | |
| | | at happens if an exception occurs within the try block and e is no corresponding catch block? * (1 Point) |
| | \bigcirc | The program continues execution normally. |
| | \bigcirc | The program terminates abruptly. |
| | \bigcirc | The program throws another exception. |
| | \bigcirc | The program prints a warning message. |

| 23. | | at is the purpose of the finally block in exception handling? * Point) |
|-----|------------|---|
| | \bigcirc | To catch exceptions |
| | \bigcirc | To handle exceptions |
| | \bigcirc | To execute code regardless of whether an exception occurs or not |
| | \bigcirc | To rethrow exceptions |
| | | |
| 24. | | ch of the following statements is true about thread chronization? * (1 Point) |
| | \bigcirc | It is used to increase thread independence. |
| | \bigcirc | It ensures that only one thread can access a resource at a time. |
| | \bigcirc | It reduces thread safety. |
| | \bigcirc | It is only necessary for single-threaded applications. |
| | | |
| 25. | | ch of the following is NOT a thread scheduling algorithm? * Point) |
| | \bigcirc | Round-robin |
| | \bigcirc | First-come, first-served (FCFS) |
| | \bigcirc | Shortest job next (SJN) |
| | \bigcirc | Priority-based scheduling |
| | | |

| 26. Which access modifier restricts access to only the same class in which the member is declared? * (1 Point) |
|--|
| private |
| protected |
| public |
| package-private (default) |
| |
| 27. In Java, can a subclass access a private member of its superclass? (1 Point) |
| Yes, always |
| No, never |
| Yes, if the subclass is in the same package |
| Yes, if the subclass is declared within the same file as the superclass |
| 20 M/hari'a dha sala af a arat'a a tabla 'a la a2 * (1 Da'a) |
| 28. What is the role of a static variable in Java? * (1 Point) |
| To store values that are specific to each instance of a class |
| To store values that are common across all instances of a class |
| To store values that are local to a method |
| To store values that are constant and cannot be modified |

| 29. | | ch of the following statements is true about local variables? [†] Point) |
|-----|------------|--|
| | \bigcirc | They have default values assigned by the compiler. |
| | \bigcirc | They are accessible from any method within the same class. |
| | \bigcirc | They must be explicitly initialized before use. |
| | \bigcirc | They are initialized to null by default. |
| | | |
| 30. | Wha | at is the scope of a local variable in Java? * (1 Point) |
| | \bigcirc | The entire class |
| | \bigcirc | The method or block in which it is declared |
| | \bigcirc | All methods within the same package |
| | \bigcirc | All methods within the same class |

31. What will be the output of the following JAVA program?

```
class VAR
{
 public static void main(String args[])
 {
  int var1=5;
  int var2=6;
  if((var2=1)==var1)
    System.out.print(var2);
  else
    System.out.print(++var2);
 }
} * (2 Points)
    4 System.out.print(++var2); }
```

32. What will be the output of the following program?

```
public class increment
public static void main(String args[])
int i=0;
i = i + + + i;
System.out.print("i="+i);
}
} * (2 Points)
     i=0
     compile time error
```

```
33. What is the output of the program? class strEQ
{
    public static void main(String args[])
    {
        String s1="hello";
        String s2=new String(s1);
        System.out.println(s1==s2);
    }
    } * (2 Points)

        True

        False

        Compile time error

        Run time error
```

```
34. What is the output of the program?
    abstract class A
   {
   int i;
35. What is the output of the following program?
   class Numbers{
         public static void main(String args[]){
              int a=20, b=10;
              if((a < b) \&\& (b++ < 25)){
                   System.out.println("This is any language logic");
              }
              System.out.println(b);
        }} * (2 Points)
         12
        11
        10
        13
   obj.j=2;
   obj.display();
     } * (2 Points)
         a) 1
```

36. What will be the output of following program?

```
class Test {
       static String s = "";
        public static void main(String[] args) {
        P:
               for (int i = 2; i < 7; i++) {
                       if (i == 3)
                               continue;
                       if (i == 5)
                               break P;
                       s = s + i;
               System.out.println(s);
         } * (2 Points)
   a) 32
    b) 23
   ) d) 42
```

| 37. | Identify the output of the following program. String str = "Hellow"; System.out.println(str.indexOf('t')); * (2 Points) |
|-----|---|
| | O 0 |
| | <u> </u> |
| | true |
| | <u>-1</u> |
| | |
| 38. | Identify the output of the following program. |
| | Public class Test{ |
| | Public static void main(String argos[]){ |
| | String str1 = "one"; |
| | String str2 = "two"; |
| | System.out.println(str1.concat(str2)); |
| | } |
| | } * (2 Points) |
| | one |
| | O two |
| | onetwo |
| | twoone |

39. What is the output of the following Java code snippet?

```
public class MyThread extends Thread {
  public void run() {
     System.out.println("Thread is running.");
  }
  public static void main(String[] args) {
     MyThread thread = new MyThread();
     thread.start();
     System.out.println("Main thread is running.");
  }
} * (2 Points)
     Main thread is running. Thread is running.
     Thread is running. Main thread is running.
     It's not possible to predict the output.
     Thread is running.
```

```
class Test {
  int num;
  Test() {
     num = 0;
  }
  Test(int num) {
     this.num = num;
  }
   public static void main(String[] args) {
     Test obj1 = new Test();
     Test obj2 = \text{new Test}(10);
     System.out.println(obj1.num + " " + obj2.num);
  }
} * (2 Points)
    0 10
    10 0
     10 10
```

```
public class Main {
  public static void main(String[] args) {
    String str1 = "hello";
    String str2 = "hello";
    System.out.println(str1 == str2);
  }
} * (2 Points)
    true
    false
    Compiler error
    Runtime error
```

```
public class Main {
   public static void main(String[] args) {
      String str = "hello";
      System.out.println(str.substring(1, 3));
   }
} * (2 Points)
      hel
      ell
      ello
      Compiler error
```

```
public class Main {
   public static void main(String[] args) {
     int[] arr = new int[5];
     System.out.println(arr[6]);
   }
} * (2 Points)
     0
     6
     ArrayIndexOutOfBoundsException
     Compiler error
```

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AN AUTONOMOUS INSTITUTION - AFFILIATED TO ANNA UNIVERSITY, CHENNA S.P.G.Chidambara Nadar - C.Nagammal Campus S.P.G.C. Nagar, K.Vellakulam – 625 701 (Near VIRUDHUNAGAR).

DEPARTMENT OF INFORMATION TECHNOLOGY

VALUE ADDED COURSE

Web Application – JAVA Programming

Questions and Answers

- 1. Which of the modifiers in the field is accessible from all classes?
 - a) public
 - b) private
 - c) Inheritance
 - d) None of the given options
- 2. In Java, where can an object store its states?
 - a) Directory
 - b) Path
 - c) Field
 - d) All of the given options
- 3. Which of the following classes is immutable in Java?
 - a) ArrayList class
 - b) Collection class
 - c) String class
 - d) StringBuffer class
- 4. Which of the following statements about String class in Java?
 - a) String class is immutable
 - b) String class is final
 - c) String class is abstract
 - d) String class is mutable
- 5. which of the following can be used as access modifiers of a method?
- A. Private
- B. Public
- C.Protected
- D. Default

| | b) A, B & C |
|--------|--|
| | c) B, C & D |
| | d) All of the given options |
| 6. Wh | ich of the following classes is immutable in Java? |
| | a) ArrayList class |
| | b) Collection class |
| | c) String class |
| | d) StringBuffer class |
| 7. Wh | ich of the following methods belong to Object class? |
| A. run | |
| B. not | |
| C. sta | |
| D. wa | |
| | ifyAll() |
| L. not | a) A, B and C |
| | b) B, D and E |
| | |
| | c) A, B and E |
| | d) All of the given options |
| 8. Exc | eeption and Error classes in Java extend which of the following classes directly? |
| o. Lat | a) object |
| | b) NullPointerException |
| | |
| | c) Throwable class |
| | d) None of above |
| 9. 12. | Break statement is used to a) get out of method b) end a program c) get out of a loop d) get out of the system |
| 10 | method of the class String is used to compare two string objects for their equality a) equals() b) Equals() c) isequal() |
| 11 | d) none is a superclass of all exceptional type classes in java a) String b) Runtime Exceptions |

a) Both B & C

- c) Throwable
- d) Cacheable
- 12. Choose the incorrect statement about a package
 - a) Package defines a namespace in which classes are stored
 - b) A package can contain another package within it
 - c) Java uses file system directories to store packages
 - d) A package can be renamed without renaming the directory in which the classes are stored.
- 13. In object-oriented programming, Function overloading and operator overloading are examples of which of the following?
 - a) Polymorphism
 - b) Abstraction
 - c) Inheritance
 - d) Encapsulation
- 14.In object-oriented programming, Dynamic Binding is another name for which of the following?
 - a) polymorphism
 - b) abstraction
 - c) inheritance
 - d) encapsulation
- 15. Object-Oriented Programming offers which of the following in a better way, compared to Structured Programming in order to provide more flexibility?
 - a) Polymorphism
 - b) Abstraction
 - c) Inheritance
 - d) Encapsulation
- 16. compareTo() returns
 - a)true
 - b) False
 - c) An int value
 - d) none
- 17. In JDBC, which interface is used to establish a connection with a database?
 - a) Statement
 - b) ResultSet
 - c) Connection
 - d) DriverManager
- 18. Which of the following statements is true about ODBC?
 - a) It is specific to Java applications.
 - b) It stands for Object-Oriented Database Connectivity.
 - c) It provides a standard interface for connecting to databases.
 - d) It is primarily used for connecting to local databases only.
- 19. What is the primary purpose of database connectivity?
 - a) To create databases
 - b) To query databases

- c) To manage databases
- d) To establish a connection between applications and databases
- 20. What is an exception in programming?
 - a) An error that cannot be handled
 - b) A special condition that changes the normal flow of program execution
 - c) A syntax error in the code
 - d) A warning issued by the compiler
- 21. Which keyword is used in Java to handle exceptions?
 - a) catch
 - b) try
 - c) except
 - d) throw
- 22. What happens if an exception occurs within the try block and there is no corresponding eatch block?
 - a) The program continues execution normally.
 - b) The program terminates abruptly.
 - c) The program throws another exception.
 - d) The program prints a warning message.
- 23. What is the purpose of the finally block in exception handling?
 - a) To catch exceptions
 - b) To handle exceptions
 - c) To execute code regardless of whether an exception occurs or not
 - d) To rethrow exceptions
- 24. Which of the following statements is true about thread synchronization?
 - a) It is used to increase thread independence.
 - b) It ensures that only one thread can access a resource at a time.
 - c) It reduces thread safety.
 - d) It is only necessary for single-threaded applications.
- 25. Which of the following is NOT a thread scheduling algorithm?
 - a) Round-robin
 - b) First-come, first-served (FCFS)
 - c) Shortest job next (SJN)
 - d) Priority-based scheduling

- 26. Which access modifier restricts access to only the same class in which the member is declared?
 - a) private
 - b) protected
 - c) public
 - d) package-private (default)
- 27. In Java, can a subclass access a private member of its superclass?
 - a) Yes, always
 - b) No, never
 - c) Yes, if the subclass is in the same package
 - d) Yes, if the subclass is declared within the same file as the superclass
- 28. What is the role of a static variable in Java?
 - a) To store values that are specific to each instance of a class
 - b) To store values that are common across all instances of a class
 - c) To store values that are local to a method
 - d) To store values that are constant and cannot be modified
- 29. Which of the following statements is true about local variables?
 - a) They have default values assigned by the compiler.
 - b) They are accessible from any method within the same class.
 - c) They must be explicitly initialized before use.
 - d) They are initialized to null by default.
- **30.** What is the scope of a local variable in Java?
 - a) The entire class
 - b) The method or block in which it is declared
 - c) All methods within the same package
 - d) All methods within the same class
- 31. What will be the output of the following JAVA program? class VAR

 {
 public static void main(String args[])
 {
 int var1=5;
 int var2=6;
 if((var2=1)==var1)
 System.out.print(var2);
 else
 System.out.print(++var2);

```
}
       a)1
       b)2
       c)3
       d)4
32. What will be the output of the following program?
public class increment
       public static void main(String args[])
       int i=0;
       i=i+++i;
       System.out.print("i="+i);
}
       a) i=0
       b) i=1
       c) i=2
       d) compile time error
33. What is the output of the program?
class strEQ
       public static void main(String args[])
       String s1="hello";
       String s2=new String(s1);
       System.out.println(s1==s2);
}
       a) True
       b) False
       c) Compile time error
       d) Run time error
34. abstract class A
       int i;
       abstract void display();
       class B extends A
       int j;
       void display()
       System.out.println(j);
public class Abstract_demo
```

```
public static void main(String args[])
       B obj=new B();
       obj.j=2;
       obj.display();
}
       a) 1
       b) compiler error
       c) run time error
       d) 2
35. What is the output of the following program?
class Numbers{
     public static void main(String args[]){
          int a=20, b=10;
          if((a < b) && (b++ < 25)){
               System.out.println("This is any language logic");
          System.out.println(b);
     }}
       a) 12
       b) 11
       c) 10
       d) 13
36. What will be the output of following program?
class Test {
       static String s = "";
       public static void main(String[] args) {
       P:
               for (int i = 2; i < 7; i++) {
                       if (i == 3)
                              continue;
                       if (i == 5)
                              break P;
                       s = s + i;
               System.out.println(s);
       } }
       a) 32
       b) 23
       c) 24
```

```
d) 42
37. Identify the output of the following program.
String str = "Hellow";
System.out.println(str.indexOf('t'));
       a) 0
       b) 1
       c) true
       d) -1
38. Identify the output of the following program.
Public class Test{
      Public static void main(String argos[]){
            String str1 = "one";
            String str2 = "two";
            System.out.println(str1.concat(str2));
      }
}
       a) one
       b) two
       c) onetwo
       d) twoone
39. What is the output of the following Java code snippet?
public class MyThread extends Thread {
  public void run() {
     System.out.println("Thread is running.");
  }
  public static void main(String[] args) {
     MyThread thread = new MyThread();
     thread.start();
     System.out.println("Main thread is running.");
  }
```

}

a) Main thread is running. Thread is running.

- b) Thread is running. Main thread is running.
- c) It's not possible to predict the output.
- d) Thread is running.

```
40. What will be the output of the following Java code?
class Test {
  int num;
  Test() {
     num = 0;
  }
  Test(int num) {
     this.num = num;
  }
  public static void main(String[] args) {
     Test obj1 = new Test();
     Test obj2 = new Test(10);
     System.out.println(obj1.num + " " + obj2.num);
  }
}
       a) 0 0
       b) 0 10
       c) 100
       d) 10 10
41. What will be the output of the following Java code?
public class Main {
  public static void main(String[] args) {
     String str1 = "hello";
     String str2 = "hello";
     System.out.println(str1 == str2);
  }
```

```
}
       a) true
       b) false
       c) Compiler error
       d) Runtime error
42. What will be the output of the following Java code?
public class Main {
  public static void main(String[] args) {
     String str = "hello";
     System.out.println(str.substring(1, 3));
  }
}
        a) hel
       b) ell
       c) ello
       d) Compiler error
43. What will be the output of the following Java code?
public class Main {
  public static void main(String[] args) {
     int[] arr = new int[5];
     System.out.println(arr);
  }
}
       a) [I@3c679bde
       b) 0
       c) null
        d) Compiler error
44. What will be the output of the following Java code?
public class Main {
  public static void main(String[] args) {
     int[] arr = new int[5];
     System.out.println(arr[6]);
```

```
}
}
       a) 0
       b) 6
       c) A rray Index Out Of Bounds Exception \\
       d) Compiler error
45. What will be the output of the following Java code?
public class Main {
  public static void main(String[] args) {
     int[] arr1 = {1, 2, 3};
     int[] arr2 = arr1.clone();
     arr1[0] = 5;
     System.out.println(arr2[0]);
  }
}
       a) 1
       b) 2
       c) 3
       d) 5
```



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Department of Information Technology

10. Attendace Sheet

Value Added Course

on

Web Application - JAVA Programming



DEPARTMENT OF INFORMATION TECHNOLOGY

Value Added Course on "Web Application - JAVA Programming"

12.02.2024 to 17.02.2024

Attendance Sheet

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S.P.G.C. Nagar, K.Vellakulam - 625 701 (Near VIRUDHUNAGAR).

Department of Information Technology

11. Evaluated Answer Script

Value Added Course

on

Web Application - JAVA Programming

Review: MCQ - VAC on "Web Application - JAVA Programming"

Respondent 37:35 60/60 ASLAM ASHIK.K 38 Time to complete **Points** / 1 pt ✓ Correct 1/1 Points Auto-graded 1. Which of the modifiers in the field is accessible from all classes? *

- - public 🗸
 - private
 - Inheritance
 - None of the given options

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|---|-------------------------|
| 2. In Java, where can an object store its states? * | |
| Directory | |
| Path | |
| ○ Field ✓ | |
| All of the given options | |
| | |
| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 3. Which of the following classes is immutable in Java? * | |
| ArrayList class | |
| Collection class | |
| String class ✓ | |
| StringBuffer class | |

| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|----|--|-------------------------|
| 4. | Which of the following statements about String class in Java? * | |
| | String class is immutable | |
| | String class is final | |
| | String class is abstract | |
| | String class is mutable | |
| | | |
| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 5. | which of the following can be used as access modifiers of a method? A) Private B) Public C) Protected D) Default * | |
| | a) Both B & C | |
| | ○ b) A, B & C | |
| | C) B, C & D | |
| | d) All of the given options ✓ | |

| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|----|---|-------------------------|
| 6. | Which of the following classes is immutable in Java? * | |
| | ArrayList class | |
| | Collection class | |
| | String class ✓ | |
| | StringBuffer class | |
| | | |
| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 7. | Which of the following methods belong to Object class? A. run() B. notify() C. start() D. wait() E. notifyAll() * | |
| | a) A, B and C | |
| | b) B, D and E 🗸 | |
| | c) A, B and E | |
| | d) All of the given options | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|----|------|--|-------------------------|
| | | eption and Error classes in Java extend ch of the following classes directly? * | |
| | | object | |
| | | NullPointerException | |
| | | Throwable class | |
| | | None of above | |
| | | | |
| | √ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 9. | Brea | k statement is used to * | |
| | | get out of method | |
| | | end a program | |
| | | get out of a loop 🗸 | |
| | | get out of the system | |

| | ✓ Correct 1/1 Points | | 1 / 1 pt Auto-graded |
|-----|--------------------------------------|--|-------------------------|
| 10. | method of the c compare two string o | ass String is used to ojects for their equality | |
| | equals() 🗸 | | |
| | Equals() | | |
| | isequal() | | |
| | none | | |
| | | | |
| | ✓ Correct 1/1 Points | | 1 / 1 pt Auto-graded |
| 11. | is a superclass of classes in java * | all exceptional type | |
| | String | | |
| | Runtime Exceptions | | |
| | ○ Throwable ✓ | | |
| | Cacheable | | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|------|--|-------------------------|
| 12. | | ose the incorrect statement about a kage * | |
| | | Package defines a namespace in which classes are stored | |
| | | A package can contain another package within it | |
| | | Java uses file system directories to store packages | |
| | | A package can be renamed without renaming the directory in which the classes are stored | |
| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 13. | over | oject-oriented programming, Function loading and operator overloading are nples of which of the following? * | |
| | | Polymorphism 🗸 | |
| | | Abstraction | |
| | | | |
| | | Inheritance | |

| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|-----|---|-------------------------|
| 14. | In object-oriented programming, Dynamic Binding is another name for which of the following? * | |
| | opolymorphism 🗸 | |
| | abstraction | |
| | inheritance | |
| | encapsulation | |
| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 15. | Object-Oriented Programming offers which of the following in a better way, compared to Structured Programming in order to provide more flexibility? * | |
| | Polymorphism | |
| | Abstraction | |
| | ■ Inheritance ✓ | |
| | Encapsulation | |

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|---|-------------------------|
| 16. compareTo() returns * | |
| true | |
| False | |
| ○ An int value ✓ | |
| none | |
| | |
| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 17. In JDBC, which interface is used to establish a connection with a database? * | |
| Statement | |
| ResultSet | |
| Connection ✓ | |
| Oriver Manager | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-------|---|-------------------------|
| 18. | | ch of the following statements is true ut ODBC? * | |
| | | It is specific to Java applications. | |
| | | It stands for Object-Oriented Database Connectivity. | |
| | | It provides a standard interface for connecting to databases. | |
| | | It is primarily used for connecting to local databases only. | |
| | . / C | orrect 1/1 Points | 1 /1 pt |
| | V C | offect 1/1 Points | Auto-graded |
| 19. | | nt is the primary purpose of database nectivity? * | |
| | | To create databases | |
| | | To query databases | |
| | | To manage databases | |
| | | To establish a connection between applications and databases | |

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|--|-------------------------|
| 20. What is an exception in programming? * | |
| An error that cannot be handled | |
| A special condition that changes the normal flow of program execution | |
| A syntax error in the code | |
| A warning issued by the compiler | |
| | |
| | |
| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| ✓ Correct 1/1 Points 21. Which keyword is used in Java to handle exceptions? * | |
| 21. Which keyword is used in Java to handle | |
| 21. Which keyword is used in Java to handle exceptions? * | |
| 21. Which keyword is used in Java to handle exceptions? * catch | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-----|---|-------------------------|
| 22. | the | at happens if an exception occurs within try block and there is no corresponding h block? * | |
| | | The program continues execution normally. | |
| | | The program terminates abruptly. | |
| | | The program throws another exception. | |
| | | The program prints a warning message. | |
| | | | |
| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 23. | | at is the purpose of the finally block in eption handling? * | |
| | | To catch exceptions | |
| | | To handle exceptions | |
| | | To execute code regardless of whether an exception occurs or not | |
| | | To rethrow exceptions | |

| | ✓ C | Correct 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-------------|---|-------------------------|
| 24. | | ch of the following statements is true ut thread synchronization? * | |
| | | It is used to increase thread independence. | |
| | | It ensures that only one thread can access a resource at a time. | |
| | | It reduces thread safety. | |
| | | It is only necessary for single-threaded applications. | |
| | | | |
| | √ C | Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 25. | Whi sche | | |
| | | Round-robin | |
| | | First-come, first-served (FCFS) | |
| | | Shortest job next (SJN) 🗸 | |
| | | Priority-based scheduling | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-----|---|-------------------------|
| 26. | the | ch access modifier restricts access to only same class in which the member is ared? * | |
| | | private 🗸 | |
| | | protected | |
| | | public | |
| | | package-private (default) | |
| | √ C | orrect 1/1 Points | 1 /1 pt Auto-graded |
| 27. | | nva, can a subclass access a private nber of its superclass? * | |
| | | Yes, always | |
| | | No, never 🗸 | |
| | | Yes, if the subclass is in the same package | |
| | | Yes, if the subclass is declared within the same file as the superclass | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|--|---|-------------------------|
| 28. | . What is the role of a static variable in Java? * | | |
| | | To store values that are specific to each instance of a class | |
| | | To store values that are common across all instances of a class | |
| | | To store values that are local to a method | |
| | | To store values that are constant and cannot be modified | |
| | | | |
| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 29. | Whi | ch of the following statements is true ut local variables? * | · |
| 29. | Whi | ch of the following statements is true | · |
| 29. | Whi | ch of the following statements is true ut local variables? * | · |
| 29. | Whi | ch of the following statements is true ut local variables? * They have default values assigned by the compiler. They are accessible from any method within the same | · |

| ✓ Correct 1/1 Points | Auto-graded |
|---|-------------|
| 30. What is the scope of a local variable in Java? * | |
| The entire class | |
| \bigcirc The method or block in which it is declared \checkmark | |
| All methods within the same package | |
| All methods within the same class | |

2 / 2 pts Auto-graded

31. What will be the output of the following JAVA program? class VAR { public static void main(String args[]) { int var1=5; int var2=6; if((var2=1)==var1)System.out.print(var2); else System.out.print(++var2); } } *

4 System.out.print(++var2); }

2 / 2 pts Auto-graded

32. What will be the output of the following program?

```
public class increment
{

public static void main(String args[])
{

int i=0;

i=i+++i;

System.out.print("i="+i);
}

*

i=0
```

i=1 🗸

-) i=2
- compile time error

Run time error

2 / 2 pts Auto-graded

33. What is the output of the program? class strEQ
{
 public static void main(String args[])
 {
 String s1="hello";
 String s2=new String(s1);
 System.out.println(s1==s2);
 }
} *

 True

 False
 Compile time error

2 / 2 pts Auto-graded

```
34. What is the output of the program?
   abstract class A
   {
   int i;
   abstract void display();
   }
   class B extends A
   {
   int j;
   void display()
   {
   System.out.println(j);
   }
   public class Abstract_demo
   {
   public static void main(String args[])
   {
   B obj=new B();
   obj.j=2;
   obj.display();
```

| b) compiler error |
|-------------------|
| |

c) run time error

(a) 2 🗸

✓ Correct 2/2 Points

2 / 2 pts Auto-graded

35. What is the output of the following program?

class Numbers{

public static void main(String args[]){

int a=20, b=10;

 $if((a < b) && (b++ < 25)){$

System.out.println("This is any language logic");

}

System.out.println(b);

}} *

- 12
- 11
- 10 🗸
- () 13

2

Auto-graded

/ 2 pts

```
✓ Correct 2/2 Points

36. What will be the output of following
   program?
   class Test {
           static String s = "";
           public static void main(String[] args)
    {
            P:
                   for (int i = 2; i < 7; i++) {
                           if (i == 3)
                                   continue;
                           if (i == 5)
                                   break P;
                           s = s + i; }
                   System.out.println(s);
```

- () a) 32
- (b) 23
- C) 24 ✓
- d) 42

| / | Correct | 2/2 | Points |
|--------|---------|-----|--------|
| \vee | Correct | 4/4 | romits |

2 / 2 pts Auto-graded

- 37. Identify the output of the following program.

 String str = "Hellow";

 System.out.println(str.indexOf('t')); *
 - \bigcirc \bigcirc
 - ()
 - () true
 - -1 ✓

| ✓ Correct 2/2 Points | 2 / 2 pt |
|----------------------|-----------------|
| _, | Auto-graded |

38. Identify the output of the following program.

```
Public class Test{

Public static void main(String argos[]){

String str1 = "one";

String str2 = "two";

System.out.println(str1.concat(str2));

}

*

one

two

onetwo ✓
```

twoone

2 / 2 pts ✓ Correct 2/2 Points Auto-graded 39. What is the output of the following Java code snippet? public class MyThread extends Thread { public void run() { System.out.println("Thread is running."); } public static void main(String[] args) { MyThread thread = new MyThread(); thread.start(); System.out.println("Main thread is running."); } } * Main thread is running. Thread is running. < Thread is running. Main thread is running. It's not possible to predict the output.

Thread is running.

10 10

2 / 2 pts Auto-graded

40. What will be the output of the following Java code? class Test { int num; Test() { num = 0;} Test(int num) { this.num = num; } public static void main(String[] args) { Test obj1 = new Test(); Test obj2 = new Test(10);System.out.println(obj1.num + " " + obj2.num); 0 0 0 10 🗸 10 0

Runtime error

2 / 2 pts Auto-graded

41. What will be the output of the following Java code?

/ 2 pts

Correct 2/2 Points
2 / 2
Auto-graded
42. What will be the output of the following Java code?
public class Main {

public static void main(String[] args) {

System.out.println(str.substring(1, 3));

String str = "hello";

} *

}

hel

ell 🗸

ello

Compiler error

/ 2 pts

✓ Correct 2/2 Points 2 /2
Auto-graded

43. What will be the output of the following Java code?

null

Compiler error

/ 2 pts

Correct 2/2 Points

2 /2
Auto-graded

44. What will be the output of the following Java
code?

public class Main {
 public static void main(String[] args) {
 int[] arr = new int[5];
 System.out.println(arr[6]);
 }

}*

0

6

ArrayIndexOutOfBoundsException \checkmark

Compiler error

2 / 2 pts Auto-graded

45. What will be the output of the following Java code?

```
public class Main {
  public static void main(String[] args) {
    int[] arr1 = {1, 2, 3};
    int[] arr2 = arr1.clone();
    arr1[0] = 5;
    System.out.println(arr2[0]);
  }
}*
```

- () 3
- O 5

Inheritance

None of the given options

Review: MCQ - VAC on "Web Application - JAVA Programming"

Respondent

28 JANAVARSHINI.G

49:59
Time to complete

Points

1 /1 pt
Auto-graded

1. Which of the modifiers in the field is accessible from all classes? *

public
private

| ✓ Correc | ct 1/1 Points | 1 / 1 pt Auto-graded |
|----------------------|---|-------------------------|
| 2. In Java, w | where can an object store its states? * | |
| Direc | ctory | |
| Path | | |
| Field | ✓ | |
| All of | f the given options | |
| | | |
| ✓ Correc | ct 1/1 Points | 1 / 1 pt Auto-graded |
| 3. Which of in Java? | the following classes is immutable | |
| Array | List class | |
| Colle | ection class | |
| String | g class 🗸 | |
| String | gBuffer class | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|----|----------------------|---|-------------------------|
| 4. | | ch of the following statements about ig class in Java? * | |
| | | String class is immutable 🗸 | |
| | | String class is final | |
| | | String class is abstract | |
| | | String class is mutable | |
| | | | |
| | | | |
| | × Ir | ncorrect 0/1 Points | 0 / 1 pt Auto-graded |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) ault * | • |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) | • |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) nult * | • |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) ault * | • |

| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|----|---|-------------------------|
| 6. | Which of the following classes is immutable in Java? * | |
| | ArrayList class | |
| | Collection class | |
| | String class ✓ | |
| | StringBuffer class | |
| | | |
| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 7. | Which of the following methods belong to Object class? A. run() B. notify() C. start() D. wait() E. notifyAll() * | |
| | a) A, B and C | |
| | b) B, D and E 🗸 | |
| | c) A, B and E | |
| | d) All of the given options | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|----|------|--|-------------------------|
| | | eption and Error classes in Java extend ch of the following classes directly? * | |
| | | object | |
| | | NullPointerException | |
| | | Throwable class | |
| | | None of above | |
| | | | |
| | √ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 9. | Brea | k statement is used to * | |
| | | get out of method | |
| | | end a program | |
| | | get out of a loop 🗸 | |
| | | get out of the system | |

| | ✓ Correct 1/1 Points | | 1 / 1 pt Auto-graded |
|-----|--------------------------------------|--|-------------------------|
| 10. | method of the c compare two string o | ass String is used to ojects for their equality | |
| | equals() 🗸 | | |
| | Equals() | | |
| | isequal() | | |
| | none | | |
| | | | |
| | ✓ Correct 1/1 Points | | 1 / 1 pt Auto-graded |
| 11. | is a superclass of classes in java * | all exceptional type | |
| | String | | |
| | Runtime Exceptions | | |
| | ○ Throwable ✓ | | |
| | Cacheable | | |

| | × II | 0 / 1 pt Auto-graded | |
|-----|--|---|-------------------------|
| 12. | Choose the incorrect statement about a package * | | |
| | | Package defines a namespace in which classes are stored | |
| | | A package can contain another package within it | |
| | | Java uses file system directories to store packages | |
| | | A package can be renamed without renaming the directory in which the classes are stored | |
| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 13. | ove | bject-oriented programming, Function rloading and operator overloading are mples of which of the following? * | |
| | | Polymorphism | |
| | | Abstraction | |
| | | Inheritance | |
| | | Encapsulation | |

| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|-----|---|-------------------------|
| 14. | In object-oriented programming, Dynamic Binding is another name for which of the following? * | |
| | opolymorphism 🗸 | |
| | abstraction | |
| | inheritance | |
| | encapsulation | |
| | | |
| | X Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
| | | rate gradea |
| 15. | Object-Oriented Programming offers which of the following in a better way, compared to Structured Programming in order to provide more flexibility? * | nate gradea |
| 15. | of the following in a better way, compared to Structured Programming in order to provide | nate gradea |
| 15. | of the following in a better way, compared to Structured Programming in order to provide more flexibility? * | Auto gradea |
| 15. | of the following in a better way, compared to Structured Programming in order to provide more flexibility? * Polymorphism | Auto gradea |

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|---|-------------------------|
| 16. compareTo() returns * | |
| true | |
| False | |
| ○ An int value ✓ | |
| none | |
| | |
| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 17. In JDBC, which interface is used to establish a connection with a database? * | |
| Statement | |
| ResultSet | |
| Connection ✓ | |
| Oriver Manager | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|--|---|-------------------------|
| 18. | 8. Which of the following statements is true about ODBC? * | | |
| | | It is specific to Java applications. | |
| | | It stands for Object-Oriented Database Connectivity. | |
| | | It provides a standard interface for connecting to databases. | |
| | | It is primarily used for connecting to local databases only. | |
| | . / C | orrect 1/1 Points | 1 /1 pt |
| | V C | offect 1/1 Points | Auto-graded |
| 19. | | nt is the primary purpose of database nectivity? * | |
| | | To create databases | |
| | | To query databases | |
| | | To manage databases | |
| | | To establish a connection between applications and databases | |

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|---|-------------------------|
| 20. What is an exception in programming? * | |
| An error that cannot be handled | |
| A special condition that changes the normal flow of program execution | |
| A syntax error in the code | |
| A warning issued by the compiler | |
| | |
| X Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
| 21. Which keyword is used in Java to handle exceptions? * | |
| catch | |
| ◯ try ✓ | |
| | |
| except | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-----|---|-------------------------|
| 22. | the | at happens if an exception occurs within try block and there is no corresponding h block? * | |
| | | The program continues execution normally. | |
| | | The program terminates abruptly. | |
| | | The program throws another exception. | |
| | | The program prints a warning message. | |
| | | | |
| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 23. | | at is the purpose of the finally block in eption handling? * | |
| | | To catch exceptions | |
| | | To handle exceptions | |
| | | To execute code regardless of whether an exception occurs or not | |
| | | To rethrow exceptions | |

| | ✓ Correct | 1/1 Points | 1 / 1 pt Auto-graded |
|-----|---------------------------|---|-------------------------|
| 24. | | e following statements is true d synchronization? * | |
| | O It is used | I to increase thread independence. | |
| | | es that only one thread can access a at a time. | |
| | O It reduce | es thread safety. | |
| | O It is only | necessary for single-threaded applications. | |
| | | | |
| | ✓ Correct | 1/1 Points | 1 / 1 pt Auto-graded |
| 25. | Which of the scheduling a | e following is NOT a thread algorithm? * | |
| | Round-re | obin | |
| | First-con | ne, first-served (FCFS) | |
| | Shortest | job next (SJN) 🗸 | |
| | Priority-l | based scheduling | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-----|---|-------------------------|
| 26. | the | ch access modifier restricts access to only same class in which the member is ared? * | |
| | | private 🗸 | |
| | | protected | |
| | | public | |
| | | package-private (default) | |
| | √ C | orrect 1/1 Points | 1 /1 pt Auto-graded |
| 27. | | nva, can a subclass access a private nber of its superclass? * | |
| | | Yes, always | |
| | | No, never 🗸 | |
| | | Yes, if the subclass is in the same package | |
| | | Yes, if the subclass is declared within the same file as the superclass | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|------------|---|-------------------------|
| 28. | Wha | | |
| | | To store values that are specific to each instance of a class | |
| | | To store values that are common across all instances of a class | |
| | | To store values that are local to a method | |
| | | To store values that are constant and cannot be modified | |
| | | | |
| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 29. | Whi | ch of the following statements is true ut local variables? * | · |
| 29. | Whi | ch of the following statements is true | · |
| 29. | Whi | ch of the following statements is true ut local variables? * | · |
| 29. | Whi | ch of the following statements is true ut local variables? * They have default values assigned by the compiler. They are accessible from any method within the same | · |

| ✓ Correct 1/1 Points | Auto-graded |
|---|-------------|
| 30. What is the scope of a local variable in Java? * | |
| The entire class | |
| \bigcirc The method or block in which it is declared \checkmark | |
| All methods within the same package | |
| All methods within the same class | |

X Incorrect 0/2 Points

0 / 2 pts Auto-graded

31. What will be the output of the following JAVA program?

```
class VAR
{
 public static void main(String args[])
 {
  int var1=5;
  int var2=6;
  if((var2=1)==var1)
   System.out.print(var2);
  else
   System.out.print(++var2);
 }
} *
```

4 System.out.print(++var2); }

2 / 2 pts Auto-graded

32. What will be the output of the following program?

```
public class increment
{

public static void main(String args[])
{

int i=0;

i=i+++i;

System.out.print("i="+i);
}

*

i=0
```

i=1 🗸

-) i=2
- compile time error

Run time error

2 / 2 pts Auto-graded

33. What is the output of the program? class strEQ
{
 public static void main(String args[])
 {
 String s1="hello";
 String s2=new String(s1);
 System.out.println(s1==s2);
 }
} *

 True

 False
 Compile time error

2 / 2 pts Auto-graded

```
34. What is the output of the program?
   abstract class A
   {
   int i;
   abstract void display();
   }
   class B extends A
   {
   int j;
   void display()
   {
   System.out.println(j);
   }
   public class Abstract_demo
   {
   public static void main(String args[])
   {
   B obj=new B();
   obj.j=2;
   obj.display();
```

| b) compiler error |
|-------------------|
| |

c) run time error

(a) 2 🗸

✓ Correct 2/2 Points

2 / 2 pts Auto-graded

35. What is the output of the following program?

class Numbers{

public static void main(String args[]){

int a=20, b=10;

 $if((a < b) && (b++ < 25)){$

System.out.println("This is any language logic");

}

System.out.println(b);

}} *

- 12
- 11
- 10 🗸
- () 13

X Incorrect 0/2 Points

d) 42

0 / 2 pts Auto-graded

36. What will be the output of following program? class Test { static String s = ""; public static void main(String[] args) { P: for (int i = 2; i < 7; i++) { if (i == 3)continue; if (i == 5)break P; s = s + i; } System.out.println(s); a) 32 b) 23 c) 24 🗸

| / | Correct | 2/2 | Points |
|--------|---------|-----|--------|
| \vee | Correct | 4/4 | romits |

2 / 2 pts Auto-graded

- 37. Identify the output of the following program.

 String str = "Hellow";

 System.out.println(str.indexOf('t')); *
 - \bigcirc \bigcirc
 - ()
 - () true
 - -1 ✓

| ✓ Correct 2/2 Points | 2 / 2 pt |
|----------------------|-----------------|
| _, | Auto-graded |

38. Identify the output of the following program.

```
Public class Test{

Public static void main(String argos[]){

String str1 = "one";

String str2 = "two";

System.out.println(str1.concat(str2));

}

*

one

two

onetwo ✓
```

twoone

X Incorrect 0/2 Points

0 / 2 pts Auto-graded

39. What is the output of the following Java code snippet?

```
public class MyThread extends Thread {
  public void run() {
     System.out.println("Thread is running.");
  }
  public static void main(String[] args) {
     MyThread thread = new MyThread();
     thread.start();
     System.out.println("Main thread is
running.");
  }
} *
     Main thread is running. Thread is running. <
     Thread is running. Main thread is running.
     It's not possible to predict the output.
     Thread is running.
```

10 10

2 / 2 pts Auto-graded

40. What will be the output of the following Java code? class Test { int num; Test() { num = 0;} Test(int num) { this.num = num; } public static void main(String[] args) { Test obj1 = new Test(); Test obj2 = new Test(10);System.out.println(obj1.num + " " + obj2.num); 0 0 0 10 🗸 10 0

Runtime error

2 / 2 pts Auto-graded

41. What will be the output of the following Java code?

/ 2 pts

Correct 2/2 Points
2 / 2
Auto-graded
42. What will be the output of the following Java code?
public class Main {

public static void main(String[] args) {

System.out.println(str.substring(1, 3));

String str = "hello";

} *

}

hel

ell 🗸

ello

Compiler error

/ 2 pts

✓ Correct 2/2 Points 2 /2
Auto-graded

43. What will be the output of the following Java code?

null

Compiler error

/ 2 pts

Correct 2/2 Points

2 /2
Auto-graded

44. What will be the output of the following Java
code?

public class Main {
 public static void main(String[] args) {
 int[] arr = new int[5];
 System.out.println(arr[6]);
 }

}*

0

6

ArrayIndexOutOfBoundsException \checkmark

Compiler error

2 / 2 pts Auto-graded

45. What will be the output of the following Java code?

```
public class Main {
  public static void main(String[] args) {
    int[] arr1 = {1, 2, 3};
    int[] arr2 = arr1.clone();
    arr1[0] = 5;
    System.out.println(arr2[0]);
  }
}*
```

- () 3
- O 5

Review: MCQ - VAC on "Web Application - JAVA Programming"

Respondent 46:17 42/60 HARIHARAN.A 18 Time to complete **Points** / 1 pt ✓ Correct 1/1 Points Auto-graded 1. Which of the modifiers in the field is accessible from all classes? *

- - public 🗸
 - private
 - Inheritance
 - None of the given options

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|---|-------------------------|
| 2. In Java, where can an object store its states? * | |
| Directory | |
| Path | |
| ○ Field ✓ | |
| All of the given options | |
| | |
| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 3. Which of the following classes is immutable in Java? * | |
| ArrayList class | |
| Collection class | |
| String class ✓ | |
| StringBuffer class | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|----|----------------------|---|-------------------------|
| 4. | | ch of the following statements about ng class in Java? * | |
| | | String class is immutable 🗸 | |
| | | String class is final | |
| | | String class is abstract | |
| | | String class is mutable | |
| | | | |
| | | | |
| | × Ir | ncorrect 0/1 Points | 0 / 1 pt Auto-graded |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) ault * | • |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) | • |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) nult * | • |
| 5. | whice mod A) P | ch of the following can be used as access lifiers of a method? rivate B) Public C) Protected D) ault * | • |

| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|----|---|-------------------------|
| 6. | Which of the following classes is immutable in Java? * | |
| | ArrayList class | |
| | Collection class | |
| | String class ✓ | |
| | StringBuffer class | |
| | | |
| | ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 7. | Which of the following methods belong to Object class? A. run() B. notify() C. start() D. wait() E. notifyAll() * | |
| | a) A, B and C | |
| | b) B, D and E ✓ | |
| | c) A, B and E | |
| | d) All of the given options | |

| | ✓ C | Forrect 1/1 Points | 1 / 1 pt Auto-graded |
|----|------|---|-------------------------|
| 8. | | eption and Error classes in Java extend ch of the following classes directly? * | |
| | | object | |
| | | NullPointerException | |
| | | Throwable class 🗸 | |
| | | None of above | |
| | | | |
| | ✓ C | Correct 1/1 Points | 1 / 1 pt Auto-graded |
| 9. | Brea | ak statement is used to * | |
| | | get out of method | |
| | | end a program | |
| | | get out of a loop 🗸 | |
| | | get out of the system | |

| ✓ Correct | t 1/1 Points | 1 / 1 pt Auto-graded |
|--------------------------|--|-------------------------|
| | nod of the class String is used to two string objects for their equality | |
| equals | 50 🗸 | |
| Equals | 6() | |
| isequa | al() | |
| none | | |
| | | |
| ✓ Correct | t 1/1 Points | 1 / 1 pt Auto-graded |
| 11 is a su classes in | uperclass of all exceptional type java * | |
| String | | |
| Runtir | ne Exceptions | |
| Throw | rable 🗸 | |
| Cache | able | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|------|--|-------------------------|
| 12. | | ose the incorrect statement about a kage * | |
| | | Package defines a namespace in which classes are stored | |
| | | A package can contain another package within it | |
| | | Java uses file system directories to store packages | |
| | | A package can be renamed without renaming the directory in which the classes are stored | |
| | ✓ C | orrect 1/1 Points | 1 /1 pt Auto-graded |
| 13. | over | bject-oriented programming, Function loading and operator overloading are mples of which of the following? * | |
| | | Polymorphism 🗸 | |
| | | Abstraction | |
| | | Inheritance | |
| | | Encapsulation | |

| | X Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
|-----|---|-------------------------|
| 14. | In object-oriented programming, Dynamic Binding is another name for which of the following? * | |
| | ○ polymorphism ✓ | |
| | abstraction | |
| | inheritance | |
| | encapsulation | |
| | | |
| | X Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
| 15. | Object-Oriented Programming offers which of the following in a better way, compared to Structured Programming in order to provide more flexibility? * | |
| | Polymorphism | |
| | Abstraction | |
| | ☐ Inheritance ✓ | |
| | Encapsulation | |

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|---|-------------------------|
| 16. compareTo() returns * | |
| true | |
| False | |
| An int value | |
| none | |
| | |
| X Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
| 17. In JDBC, which interface is used to establish a connection with a database? * | |
| Statement | |
| ResultSet | |
| ○ Connection ✓ | |
| | |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-------|---|-------------------------|
| 18. | | ch of the following statements is true ut ODBC? * | |
| | | It is specific to Java applications. | |
| | | It stands for Object-Oriented Database Connectivity. | |
| | | It provides a standard interface for connecting to databases. | |
| | | It is primarily used for connecting to local databases only. | |
| | . / C | orrect 1/1 Points | 1 /1 pt |
| | V C | offect 1/1 Points | Auto-graded |
| 19. | | nt is the primary purpose of database nectivity? * | |
| | | To create databases | |
| | | To query databases | |
| | | To manage databases | |
| | | To establish a connection between applications and databases | |

| ✓ Correct 1/1 Points | 1 / 1 pt Auto-graded |
|--|-------------------------|
| 20. What is an exception in programming? * | |
| An error that cannot be handled | |
| A special condition that changes the normal flow of program execution | |
| A syntax error in the code | |
| A warning issued by the compiler | |
| | |
| | |
| ★ Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
| X Incorrect 0/1 Points 21. Which keyword is used in Java to handle exceptions? * | , , |
| 21. Which keyword is used in Java to handle | , , |
| 21. Which keyword is used in Java to handle exceptions? * | , , |
| 21. Which keyword is used in Java to handle exceptions? * catch | , , |

| | ✓ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
|-----|-----|---|-------------------------|
| 22. | the | at happens if an exception occurs within try block and there is no corresponding h block? * | |
| | | The program continues execution normally. | |
| | | The program terminates abruptly. | |
| | | The program throws another exception. | |
| | | The program prints a warning message. | |
| | √ C | orrect 1/1 Points | 1 / 1 pt Auto-graded |
| 23. | | at is the purpose of the finally block in eption handling? * | |
| | | To catch exceptions | |
| | | To handle exceptions | |
| | | To execute code regardless of whether an exception occurs or not | |
| | | To rethrow exceptions | |

| | X Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
|-----|---|-------------------------|
| 24. | Which of the following statements is true about thread synchronization? * | |
| | It is used to increase thread independence. | |
| | It ensures that only one thread can access a resource at a time. | |
| | It reduces thread safety. | |
| | It is only necessary for single-threaded applications. | |
| | | |
| | X Incorrect 0/1 Points | 0 / 1 pt Auto-graded |
| 25. | Which of the following is NOT a thread scheduling algorithm? * | |
| | Round-robin | |
| | First-come, first-served (FCFS) | |
| | Shortest job next (SJN) 🗸 | |

Priority-based scheduling

| | × Ir | ncorrect 0/1 Points | O / I pt Auto-graded |
|-----|------|---|-------------------------|
| 26. | the | ch access modifier restricts access to only same class in which the member is ared? * | |
| | | private 🗸 | |
| | | protected | |
| | | public | |
| | | package-private (default) | |
| | √ C | orrect 1/1 Points | 1 /1 pt Auto-graded |
| 27. | | nva, can a subclass access a private nber of its superclass? * | |
| | | Yes, always | |
| | | No, never 🗸 | |
| | | Yes, if the subclass is in the same package | |
| | | Yes, if the subclass is declared within the same file as the superclass | |

| | ×Ι | ncorrect 0/1 Points | 0 / 1 pt Auto-graded |
|----|-------|---|-------------------------|
| 28 | . Wh | at is the role of a static variable in Java? * | |
| | | To store values that are specific to each instance of a class | |
| | | To store values that are common across all instances of a class | |
| | | To store values that are local to a method | |
| | | To store values that are constant and cannot be modified | |
| | | | |
| | ΧI | ncorrect 0/1 Points | 0 / 1 pt Auto-graded |
| 29 | . Whi | ncorrect 0/1 Points ich of the following statements is true out local variables? * | • |
| 29 | . Whi | ich of the following statements is true | • |
| 29 | . Whi | ich of the following statements is true out local variables? * | • |
| 29 | . Whi | ich of the following statements is true out local variables? * They have default values assigned by the compiler. They are accessible from any method within the same | • |

| ✓ Correct 1/1 Points | 1 /1 pt Auto-graded |
|--|------------------------|
| 30. What is the scope of a local variable in Java? * | |
| The entire class | |
| The method or block in which it is declared 🗸 | |
| All methods within the same package | |
| All methods within the same class | |

2 / 2 pts Auto-graded

31. What will be the output of the following JAVA program? class VAR { public static void main(String args[]) { int var1=5; int var2=6; if((var2=1)==var1)System.out.print(var2); else System.out.print(++var2); } } *

4 System.out.print(++var2); }

X Incorrect 0/2 Points

0 / 2 pts Auto-graded

32. What will be the output of the following program?

```
public class increment
{

public static void main(String args[])
{

int i=0;

i=i+++i;

System.out.print("i="+i);
}

i=0

i=1
```

i=2

compile time error

2 / 2 pts Auto-graded

33. What is the output of the program? class strEQ
{
 public static void main(String args[])
 {
 String s1="hello";
 String s2=new String(s1);
 System.out.println(s1==s2);
 }
} *

 True

 False
 Compile time error

Run time error

X Incorrect 0/2 Points

0 / 2 pts Auto-graded

```
34. What is the output of the program?
   abstract class A
   {
   int i;
   abstract void display();
   }
   class B extends A
   {
   int j;
   void display()
   {
   System.out.println(j);
   }
   public class Abstract_demo
   {
   public static void main(String args[])
   {
   B obj=new B();
   obj.j=2;
   obj.display();
```

| b) compiler | erroi |
|-------------|-------|
| | |

c) run time error

d) 2 ✓

✓ Correct 2/2 Points

2 / 2 pts Auto-graded

35. What is the output of the following program?

class Numbers{

public static void main(String args[]){

int
$$a=20$$
, $b=10$;

$$if((a < b) \&\& (b++ < 25)){$$

System.out.println("This is any language logic");

}

System.out.println(b);

}} *

- () 12
- 11
- 10 🗸
- () 13

2

Auto-graded

/ 2 pts

```
✓ Correct 2/2 Points

36. What will be the output of following
   program?
   class Test {
           static String s = "";
           public static void main(String[] args)
    {
            P:
                   for (int i = 2; i < 7; i++) {
                           if (i == 3)
                                    continue;
                           if (i == 5)
                                    break P;
                            s = s + i; }
                   System.out.println(s);
        a) 32
```

b) 23

d) 42

c) 24 🗸

| / | Correct | 2/2 | Points |
|--------|---------|-----|--------|
| \sim | Correct | 4/4 | FUILLS |

2 / 2 pts Auto-graded

37. Identify the output of the following program.

String str = "Hellow";

System.out.println(str.indexOf('t')); *

- 0
- O true
- -1

 ✓

X Incorrect 0/2 Points

twoone

0 / 2 pts Auto-graded

38. Identify the output of the following program.

Public class Test{

Public static void main(String argos[]){

String str1 = "one";

String str2 = "two";

System.out.println(str1.concat(str2));

}

*

one

two

onetwo

2 / 2 pts ✓ Correct 2/2 Points Auto-graded 39. What is the output of the following Java code snippet? public class MyThread extends Thread { public void run() { System.out.println("Thread is running."); } public static void main(String[] args) { MyThread thread = new MyThread(); thread.start(); System.out.println("Main thread is running."); } } * Main thread is running. Thread is running. < Thread is running. Main thread is running. It's not possible to predict the output.

Thread is running.

10 10

2 / 2 pts Auto-graded

40. What will be the output of the following Java code? class Test { int num; Test() { num = 0;} Test(int num) { this.num = num; } public static void main(String[] args) { Test obj1 = new Test(); Test obj2 = new Test(10);System.out.println(obj1.num + " " + obj2.num); 0 0 0 10 🗸 10 0

Runtime error

2 / 2 pts Auto-graded

41. What will be the output of the following Java code?

X Incorrect 0/2 Points

ello

Compiler error

0 / 2 pts Auto-graded

42. What will be the output of the following Java code?

```
public class Main {
   public static void main(String[] args) {
      String str = "hello";
      System.out.println(str.substring(1, 3));
   }
} *
   hel
   ell
```

✓ Correct 2/2 Points 2 /2 pts
Auto-graded

43. What will be the output of the following Java code?

null

Compiler error

/ 2 pts

Correct 2/2 Points
2 /2
Auto-graded

44. What will be the output of the following Java
code?

public class Main {
 public static void main(String[] args) {
 int[] arr = new int[5];
 System.out.println(arr[6]);
 }
}*
 0
 6

ArrayIndexOutOfBoundsException \checkmark

Compiler error

2 / 2 pts Auto-graded

45. What will be the output of the following Java code?

```
public class Main {
  public static void main(String[] args) {
    int[] arr1 = {1, 2, 3};
    int[] arr2 = arr1.clone();
    arr1[0] = 5;
    System.out.println(arr2[0]);
  }
}*
```



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S.P.G.Childambara Nadar - C.Nagammal Campus

S.P.G.C. Nagar, K.Vellakulam - 625 701 (Near VIRUDHUNAGAR).

Department of Information Technology

12. Test Report

Value Added Course

on

Web Application - JAVA Programming



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| | | | | Project Final Marks [40] | | 37 | | | 37 | | | | 30 | | |
|--------------------------------------|-------------------------------------|--|---|--|------------------------|---------------|---------------|----------------|--------------|--------------------|-------------|--------------|------------------|------------------|---------------|
| | · | ¥ | | Way of Presenting the Project (8 Marks) | | 7 | | | ∞ | | | | 9 | | |
| | | 24] | PROJECT | Writing and Executing Database Queries (10 Marks) | | 8 | | | 6 | | | | 7 | , | - |
| ECHNOLOGY | tement | 02.2024 - 17.02.202 | PRC | Establishing Database Connection and Setup (10 Marks) | | 10 | · | | 6 | | | | 7 | | |
| AFORMATION T | Value Added Course - Mark Statement | ogramming - [12.0 | AT A STATE OF THE | Using OOPs Concept in the project (10 Marks) | | 10 | | | 6 | | | | ∞ | 1 | |
| DEPARTMENT OF INFORMATION TECHNOLOGY | Value Added | Web Application - JAVA Programming - [12.02.2024 - 17.02.2024] | | Defining the Problem Statement and Objective (2 Marks) | | 2 | | | , | 1 | | | , | 1 | 3 |
| DEP | | Web App | | Team Members | ISAAC PRADEEP RAJ.K. L | ARJUN KANTH.K | SELVA KUMAR.R | MOTTAYA SAMY.K | JAYA SURYA.S | SANJAY PRABHU.V. J | KALIMUTHU.T | KASINATHAN.T | AGUSTIN JOSHUA.Y | ANANTHA GANESH.R | NAVEENKUMAR.S |
| | | | | Roll No | 22UIT047 | 22UIT068 | 22UIT018 | 22UIT109 | 22UIT029 | 22UIT011 | 22UIT015 | 22UIT046 | 22UIT095 | 22UIT092 | 22UIT081 |
| | + | | | Teams | | TEAM-1 | | | | I EAM-2 | | | | TEAM-3 | |

| | 32 | | | 38 | | | 36 | | | 32 | | | 31 | | | 37 | | T. | 38 | |
|------------|---------------|----------------------|-------------------------|-------------|------------|----------------------|-------------|--------------|----------|----------------|--------------|----------|----------|----------------|-----------------------|----------|------------|--------------|----------|---------------------|
| , | 9 | | | 7 | | | 7 | | | 7 | | | 7 | new In | | ∞ | 120 | | 7 | |
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| | 8 | | | 6 | 6 | | 7 | | | ∞ | | | 6 | | | 10 | | | | |
| | 2 | | | 2 | 2 | | 2 | | 7 | | | 2 | | | | 2 | | | 2 | |
| SESHAN.N | ASLAM ASHIK.K | SIVA SANKARA PANDI.S | SANTHOSH THANGASEELAN.S | HARIHARAN.A | PRAVEEN.M | HARISH RAGHAVENDRA.S | NAGARAJAN.P | RICKY JOEL.J | ARUN.P | ASHVIN KUMAR.M | MANIKANDAN.M | HARINI.U | SHERIN.M | AKSHAYA BALA.A | SEREEN FATHIMA GANI.M | MONIGA.P | SANTHIYA.K | PRIYAJAYAM.K | POOJA.R | SURIYAJAYASUBISRI.S |
| 22UIT084 S | 22UIT105 A | 22UIT102 S | 22UIT064 S | 22UIT073 I | 22UIT043 F | 22UIT080 I | 22UIT118 | 22UIT037 | 22UIT088 | 22UIT028 | 22UIT058 | 22UIT031 | 22UIT017 | 22UIT039 | 22UIT103 | 22UIT094 | 22UIT059 | 22UIT069 | 22UIT060 | 22UIT100 |
| | TEAM-4 | 1 | | TEAM-5 | | | TEAM-6 | | | TEAM-7 | | | TEAM-8 | | | TEAM-9 | | | TEAM-10 | |

| 1 | 22UIT045 | DEEPIKA.M | | | | | | |
|----------|----------|-------------------------|---|----|----|---|---|--|
| TEAM-11 | 22UIT114 | KAVYA.R | 2 | 6 | 10 | 6 | 8 | 800 |
| | 22UIT083 | ABINAYA SELVI.S | | | | | | 10000000000000000000000000000000000000 |
| | 22UIT054 | AFRIN THAYUFA.S | | | | | | |
| TEAM 12 | 22UIT115 | 22UIT115 DEEPASRI.R | ć | - | • | , | ć | |
| 1 EAM-12 | 22UIT051 | 22UIT051 JANAVARSHINI.G | 7 | 10 | 0 | 5 | × | 39 |
| | 960TIU22 | HEMADHARSHINI.R | | | | | | |
| | 22UIT009 | AKSHAYAA.M | | | | | | |
| TEAM-13 | | 22UIT098 GAYATHRLJ | 2 | 10 | 10 | 6 | 7 | 38 |
| | 22UIT104 | 22UIT104 GNANA JERSHA.J | | | | | | |
| | 22UIT078 | SUDHAA SHREE.K | | | | , | | |
| TEAM-14 | 22UIT023 | DHARSHINI.S | 2 | 6 | 10 | 6 | ∞ | 38 |
| | 22UIT076 | 22UIT076 MADHUBALA.K | | | | | | |
| | | | | | | | | |

HOD/IT
LDF. E. VAKAIMALAR]

VAC Coordinator

[M85. 8. 64 4ATHAE]



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S.P.G.Chidambara Nadar - C.Nagammal Campus S.P.G.C. Nagar, K.Vetakulam - 625 701 (Near VIRUDHUNAGAR).

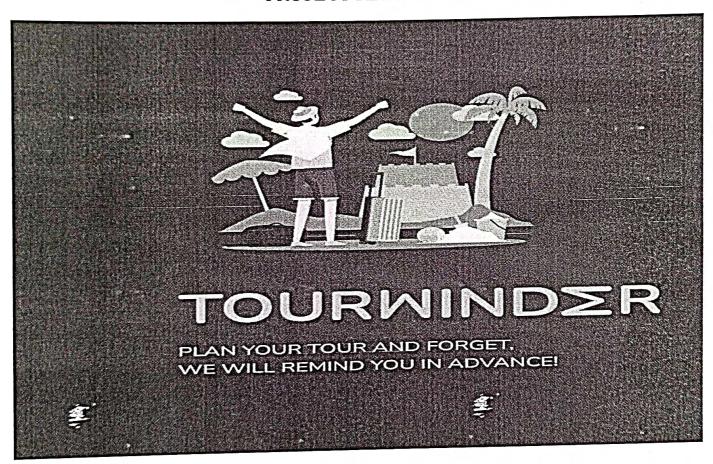
VALUE ADDED COURSE

"VAC (Web Application - Java Programming)"

12.02.2024 TO 17.02.2024

ONLINE TRAVEL PLANNER APP

PROJECT REPORT



SUBMITTED BY:

S.Abinaya Selvi (22UIT083)

R.Kavya (22UIT114)

M.Deepika (22UIT045)

ABSTRACT

JourneyMate is a comprehensive travel planner application designed to meet the diverse needs of modern-day travelers. In an era where exploration and adventure are cherished, JourneyMate emerges as a digital companion, offering an extensive array of features to streamline every aspect of trip planning, management, and enjoyment.

Key Features:

- Personalized Itinerary Crafting: JourneyMate empowers users to curate bespoke travel itineraries tailored to their preferences, interests, and schedules. With intuitive drag-anddrop functionality, users can effortlessly plan activities, reserve accommodations, and arrange transportation, ensuring a seamless and customized travel experience.
- 2. Destination Discovery and Exploration: JourneyMate opens the doors to a world of possibilities, allowing users to explore a vast repository of destinations worldwide. From iconic landmarks to hidden gems, the app provides comprehensive insights into each location, including attractions, cultural highlights, dining options, and local customs, enabling users to make informed decisions about their travel destinations.
- 3. **Dynamic Budget Management**: Keeping track of expenses is simplified with JourneyMate's dynamic budget management tools. Users can set flexible budgets for various aspects of their trips, receive real-time expenditure updates, and monitor spending patterns to stay within their financial constraints without compromising on the quality of their travel experiences.
- 4. **Real-Time Intelligence and Notifications**: JourneyMate keeps users informed with real-time updates and notifications on critical travel information, including flight schedules, weather forecasts, traffic conditions, and safety advisories. By providing timely insights and alerts, the app empowers users to adapt to changing circumstances and navigate potential disruptions effectively.
- 5. **Seamless Integration and Collaboration**: JourneyMate seamlessly integrates with third-party services, including hotel booking platforms, airline reservation systems, and activity providers, offering users a unified platform to fulfill all their travel needs. Moreover, the app racilitates collaborative trip planning, enabling users to share itineraries, exchange recommendations, and coordinate activities with friends, family, or fellow travelers.

OBJECTIVE:

The primary objective of developing a travel planner app is to provide users with a comprehensive and user-friendly platform to plan, organize, and manage their travel experiences efficiently. The app aims to address the following key objectives:

- 1. Simplify Trip Planning: The app should streamline the process of planning a trip by providing intuitive tools and features that enable users to create personalized itineraries based on their preferences, interests, and budget constraints.
- 2. Enhance User Experience: The app should offer a seamless and enjoyable user experience through a clean and intuitive interface, quick navigation, and responsive design across various devices and screen sizes.
- 3. Provide Destination Insights: The app should provide users with detailed information about destinations, including popular attractions, local culture, cuisine, climate, transportation options, and safety advisories, to help them make informed decisions about their travel destinations.
- 4. Facilitate Budget Management: The app should include budget management tools that allow users to set, track, and manage their travel expenses, allocate funds to different categories such as accommodations, transportation, dining, and activities, and receive alerts for budget overruns.
- 5. Offer Real-Time Updates: The app should provide users with real-time updates and notifications about important travel-related information, including flight status, weather forecasts, traffic conditions, local events, and emergency alerts, to help them stay informed and prepared during their travels.
- 6. Enable Social Sharing and Collaboration: The app should enable users to share their travel plans, experiences, and recommendations with friends, family, or fellow travelers through social media integration and collaborative features, fostering a sense of community and camaraderie among users.
- 7. Ensure Data Security and Privacy: The app should prioritize the security and privacy of user data by implementing robust encryption, authentication, and authorization

mechanisms, complying with industry standards and regulations, and providing transparent policies regarding data collection, storage, and sharing.

By achieving these objectives, the travel planner app aims to empower users to plan and enjoy memorable and hassle-free travel experiences, whether they are embarking on solo adventures, family vacations, business trips, or group tours.

Outcomes:

- 1. Streamlined Trip Planning Process: With a travel planner app developed using Java, users experience a streamlined trip planning process. They can efficiently organize their itineraries, manage bookings, and explore destinations within a single platform, reducing the time and effort required for travel planning.
- 2. Enhanced User Experience: Java-based travel planner apps often offer an intuitive user interface and smooth navigation, enhancing the overall user experience. Users can easily access features, search for destinations, and customize their travel plans according to their preferences, leading to higher satisfaction and engagement.
- 3. Improved Accessibility and Availability: Java's platform independence allows travel planner apps to be accessible across various devices and operating systems. Users can access the app through desktops, laptops, smartphones, and tablets, ensuring availability and convenience wherever they go.
- 4. Efficient Data Management: Java's robust data management capabilities enable travel planner apps to handle vast amounts of information efficiently. From storing user profiles and preferences to managing booking details and destination data, Javapowered apps ensure smooth data processing and retrieval, enhancing performance and reliability.
- 5. Real-Time Updates and Notifications: Java-based travel planner apps can leverage APIs and external services to provide users with real-time updates and notifications about travel-related information. Users receive alerts about flight delays, weather changes, local events, and booking confirmations, enabling them to stay informed and adapt their plans accordingly.

- 6. Secure and Reliable Platform: Java's strong security features and mature ecosystem contribute to the development of secure and reliable travel planner apps. Developers can implement encryption, authentication, and authorization mechanisms to safeguard user data and transactions, ensuring trust and confidence among users.
- 7. Collaborative Features: Java-powered travel planner apps can incorporate collaborative features that enable users to share itineraries, recommendations, and experiences with friends, family, or travel companions. Users can collaborate in real-time, coordinate activities, and synchronize plans, fostering a sense of community and camaraderie among travelers.

Overall, a travel planner app developed using Java offers numerous benefits, including streamlined trip planning, enhanced user experience, improved accessibility, efficient data management, real-time updates, security, reliability, and collaborative features, empowering users to plan and enjoy memorable travel experiences with ease and convenience.

Introduction:

In the bustling realm of modern travel, where exploration meets adventure and wanderlust knows no bounds, the need for a comprehensive and efficient travel planning solution has never been more apparent. Enter the Travel Planner App, a digital companion designed to revolutionize the way individuals conceptualize, organize, and experience their journeys.

At its core, the Travel Planner App represents a convergence of technology and wanderlust, offering users a seamless platform to navigate the intricate landscape of travel with ease and confidence. Whether embarking on a solo expedition, planning a family getaway, or coordinating a group retreat, this app serves as a versatile toolkit, empowering travelers to transform their aspirations into tangible itineraries and unforgettable experiences.

The Travel Planner App is more than just a tool for scheduling flights and booking accommodations; it embodies the spirit of exploration and discovery. It invites users to embark on a virtual journey, where every destination becomes a gateway to adventure and every experience an opportunity for enrichment.

Methodology:

Requirement Analysis: Begin by understanding the needs and expectations of users.
Conduct surveys, interviews, and market research to identify key features, target
audience, and competitors. Define the scope, objectives, and constraints of the project
to guide development efforts.

2. Design Phase:

- User Interface Design: Design intuitive and user-friendly interfaces using tools like Sketch, Adobe XD, or Figma. Focus on creating a seamless user experience with easy navigation and clear visual hierarchy.
- **Database Design**: Design the database schema to store user profiles, travel itineraries, destination information, booking details, and other relevant data. Choose appropriate database management systems (e.g., MySQL, PostgreSQL) for data storage and retrieval.

3. Technology Selection:

- Choose Java as the primary programming language for backend development due to its robustness, scalability, and platform independence.
- Select relevant Java frameworks and libraries such as Spring Boot, Hibernate, and Apache Maven to streamline development and enhance productivity.

4. Backend Development:

- Set up the development environment and configure necessary dependencies.
- Implement user authentication and authorization mechanisms to ensure secure access to the application.
- Develop RESTful APIs to handle CRUD operations for managing user accounts, travel itineraries, destinations, bookings, and other functionalities.
- Integrate third-party APIs for fetching real-time data such as flight schedules, weather forecasts, and accommodation availability.

5. **Integration and Testing**:

- Integrate the frontend and backend components to create a cohesive application.
- Conduct unit tests, integration tests, and end-to-end tests to identify and rectify bugs, errors, and performance issues.
- Perform user acceptance testing (UAT) with a focus group to gather feedback and validate the application's functionality, usability, and performance.

6. **Deployment and Maintenance**:

- Deploy the application on a web server or cloud platform (e.g., AWS, Heroku) for public access.
- Monitor application performance, security vulnerabilities, and user feedback to identify areas for improvement.

- Regularly update the application with new features, enhancements, and bug fixes based on user feedback and evolving market trends.
- 7. Documentation and Training:
 - Document the application architecture, design decisions, API endpoints, and deployment procedures for future reference.
 - Provide user documentation and training materials to help users navigate the application effectively and utilize its features to the fullest.

By following this methodology, developers can build a robust and user-friendly travel planner app using Java, catering to the diverse needs of modern travelers while ensuring scalability, security, and reliability.

Backend Development:

Java Code For a Travel Planner App:

```
package planner2;
import java.util.Scanner;
public class Planner4 {
  public static void main(String[] args) {
    String[] destinations = {"SriLanka", "Malaysia", "Singapore"};
    int[][] prices = {
         {5000, 2000, 1500},
         {4800, 1900, 1400},
         {3200, 1800, 1300}
     };
     String[][] foods = {
         {"North Indian Thali", "Southern Traditional Food", "Chinese Cuisine"},
         {"North Indian Thali", "Southern Traditional Food", "Chinese Cuisine"},
         {"North Indian Thali", "Southern Traditional Food", "Chinese Cuisine"}
```

```
};
  Scanner scanner = new Scanner(System.in);
 System.out.println("Welcome to Travel Planner!");
 System.out.println("Available destinations:");
 for (int i = 0; i < destinations.length; i++) {
   System.out.println((i+1) + ". " + destinations[i]);
 }
 System.out.println("Please select your destination (1-" + destinations.length + "):");
 int destinationChoice = scanner.nextInt();
 if (destinationChoice < 1 || destinationChoice > destinations.length) {
 - System.out.println("Invalid choice. Defaulting to SriLanka.");
   destinationChoice = 1;
}
System.out.println("Select your accommodation:");
System.out.println("1. 5-star hotel - Rs" + prices[destinationChoice - 1][0] + " 4 days");
System.out.println("2. 4-star hotel - Rs" + prices[destinationChoice - 1][1] + " 3 days");
System.out.println("3. 3-star hotel - Rs" + prices[destinationChoice - 1][2] + " 2 days");
int accommodationChoice = scanser.nextInt();
if (accommodationChoice < 1 | accommodationChoice > 3) {
  System.out.println("Invalid choice. Defaulting to 5-star hotel.");
  accommodationChoice = 1;
}
```

```
System.out.println("Select your food option:");
       System.out.println("1. North Indian Thali");
       System.out.println("2. Southern Traditional Food");
       System.out.println("3. Chinese Cuisine");
       int foodChoice = scanner.nextInt();
       if (foodChoice < 1 | | foodChoice > 3) {
         System.out.println("Invalid choice. Defaulting to North Indian Thali.");
         foodChoice = 1;
       }
      // Add payment method selection
      System.out.println("Select your payment method:");
      System.out.println("1. Credit Card");
      System.out.println("2. Debit Card");
      System.out.println("3. UPI");
      int paymentMethodChoice = scanner.nextInt();
      String paymentMethod = "";
      switch (paymentMethodChoice) {
        case 1:
          paymentMethod = "Credit Card";
          break;
        case 2:
          paymentMethod = "Debit Card";
          break;
       case 3:
         paymentMethod = "UPI";
         break;
       default:
         paymentMethod = "Unknown Payment Method";
    }
    String destination = destinations[destinationChoice - 1];
    double priceAccommodation = prices[destinationChoice - 1][accommodationChoice - 1];
    String accommodation = (accommodationChoice == 1) ? "5-star hotel" :
((accommodationChoice == 2) ? "4-star hotel" : "3-star hotel");
    String fond = foods[destinationChoice - 1][foodChoice - 1];
    double priceFood = 0;
    switch (foodChoice) {
```

```
case 1:
      priceFood = 1100; // Set price for North Indian Thali
    case 2:
      priceFood = 1200; // Set price for Southern Traditional Food
      break;
    case 3:
      priceFood = 1000; // Set price for Chinese Cuisine
      break;
 }
 double totalPrice = priceAccommodation + priceFood;
 System.out.println("Your Destination: " + destination);
 System.out.println("Accommodation: " + accommodation);
 System.out.println("Price For Accommodations: Rs" + priceAccommodation);
  System.out.println("Food: " + food);
  System.out.println("Price For Food: Rs" + priceFood);
  System.out.println("Total Price: Rs" + totalPrice);
  System.out.println("Payment Method: " + paymentMethod);
  scanner.close();
}
```



}

```
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String accommodation = taccommodationChoice == 1) 7 % and here " : [faccommodationChoice == 3) 7

Atting food = faceInstinationChoice = 1][foodChoice = 1];
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                                                                                             prirerond - 1700/
                                                                                            pticeFood = 1000; here form form
                                                               audicia totalline - pricoAccommodation - priceFoods
                                                             System.out.println("Your Bealination: " * destination);

System.out.println("Accommodation: " * accommodation);

System.out.println("First For Accommodation); ka" * pricaccommodation);

System.out.println("First Ford: Ford
     114
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    planner2 Planner4 > @ main >

Output - Planner2 (run) X
D
                             Welcome to Travel Planner!
 10
                          i. Erilanka
2. Maleyele
                                 Singapore ease melect your destination [1-3];
                             elect your accommodation:

5-star hotel - RE5000 & days

4-star hotel - RE2000 J days

J-star hotel - Fe1500 2 days
```

Connectivity Code for a DataBase:

```
con.close();
        catch(ClassNotFoundException e)
                                           }
     catch(SQLException e)
          }
            O File Edit View Navigate Source Relactor Run Debug Profile Team Took Window Help
                       E E B D . B. B. C. Company C. C.
        Source Hestory of a constant of the constant o
| Second Color | Seco
                                                                                                  con, closetti
                                                                              (accadelasamotFoundException e)
                                         BUILD BENCESSFUL [total time: 6 seconds]
                 22
```

26:2//4:556 INS Windows (CR

}



Benefits Of Research:

Research plays a crucial role in the development and enhancement of travel planner apps, offering numerous benefits that contribute to their effectiveness, usability, and overall success. Some key benefits of research in the context of travel planner apps include:

- 1. Understanding User Needs: Research helps developers gain insights into the specific needs, preferences, and pain points of travelers. By conducting surveys, interviews, and usability studies, developers can identify user requirements and design features that align with user expectations, thereby enhancing user satisfaction and adoption rates.
- 2. Market Analysis and Competitor Benchmarking: Research allows developers to analyze the competitive landscape and identify trends, emerging technologies, and best practices in the travel industry. By studying competitor offerings and market dynamics, developers can differentiate their travel planner app, identify opportunities for innovation, and stay ahead of the competition.
- 3. Optimized Feature Set: Research enables developers to prioritize features and functionalities based on their relevance, feasibility, and impact on user experience. By understanding user preferences and market demands, developers can focus on developing features that add value to the app and address specific pain points faced by travelers, thereby maximizing user engagement and retention.
- 4. Usability and User Experience Enhancement: Research helps developers design intuitive and user-friendly interfaces that streamline the travel planning process and enhance usability. By conducting usability tests and gathering feedback from users, developers can identify usability issues, refine interface design elements, and optimize user flows to create a seamless and enjoyable user experience.



- 5. Integration of Real-Time Data and Services: Research enables developers to integrate real-time data and services such as flight schedules, hotel availability, weather forecasts, and local events into the travel planner app. By leveraging APIs and external data sources, developers can provide users with up-to-date information, personalized recommendations, and timely alerts, thereby enhancing the utility and relevance of the app.
- 6. Security and Privacy Considerations: Research helps developers identify security vulnerabilities and privacy concerns associated with travel planner apps. By implementing robust security measures, encryption protocols, and data protection mechanisms, developers can safeguard user data, prevent unauthorized access, and build trust among users, thereby enhancing the credibility and reputation of the app.
- 7. Continuous Improvement and Iterative Development: Research is an ongoing process that enables developers to gather feedback, analyze user behavior, and iterate on the app's features and functionalities. By monitoring user engagement metrics, conducting A/B tests, and soliciting user feedback, developers can identify areas for improvement, prioritize future enhancements, and ensure that the app remains relevant and competitive in the ever-evolving travel industry.

In summary, research plays a critical role in the development, optimization, and evolution of travel planner apps, enabling developers to create innovative solutions that meet the evolving needs of travelers and deliver exceptional user experiences.

Conclusion:

The Java-based Travel Planner App aims to simplify the process of travel planning and enhance the overall travel experience for users. By integrating essential features and leveraging technology, the app empowers travelers to explore new destinations, organize their trips efficiently, and make informed decisions while on the go.

| Rubrics for Project | |
|---|----|
| Objective of the project (2 Marks) | 2 |
| Using OOPS concept in the project (10 Marks) | 9 |
| Establishing Database Connection and Setup (10 Marks) | 10 |
| Writing and Executing Database Queries (10 Marks) | 9 |
| Way of presenting the project (8 Marks) | 8 |
| Total | 38 |

[S. GAYATHAS, APIST]



(An Autonomous Institution - AFFILIATED TO ANNA UNIVERSITY, CHENNAI)

S.P.G.Chidambara Nadar - C.Nagammal Campus

S.P.G.C. Nagar, K.Velakulam - 625 701 (Near VIRUDHUNAGAR).

DEPARTMENT OF INFORMATION TECHNOLOGY

VALUE ADDED COURSE

WEB APPLICATION USING JAVA

12.02.2024 to 17.02.2024

PROJECT REPORT

AIRWAYS TICKET BOOKING

Submitted By-Kasinathan T(22UIT046), Agustin Joshua Y(22UIT095), Naveen Kumar S(22UIT081), Anantha Ganesh R(22UIT092) Project Name – Airways Ticket Booker

Project Members - Kasinathan T(22UIT046), Agustin Joshua Y(22UIT095),

Naveen Kumar S(22UIT081), Anantha Ganesh R(22UIT092)

AIM:

The aim of this Java code is to create a simple ticket booking system for flights. The program initializes a list of available seats, allows users to book tickets for these seats, and updates the seat availability status in a MySQL database. The code also displays the current seat status after each booking.

PROCEDURE:

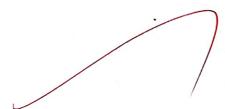
- 1. The program starts by creating an instance of the TicketBooker class and invoking its display method to show the initial seat status.
- 2. Users are prompted to enter the number of tickets they want to book, and then enter the seat numbers they wish to book.
- 3. The bookTicket method processes the user input, checks if the selected seats are available, and updates the seat status accordingly. It also displays the success or failure message for each booking.
- 4. After all bookings are completed, the program displays the updated seat availability status.
- 5. The display method queries the MySQL database to retrieve and print the current seat status (seat number, booked status) after the bookings are made.

CODE:

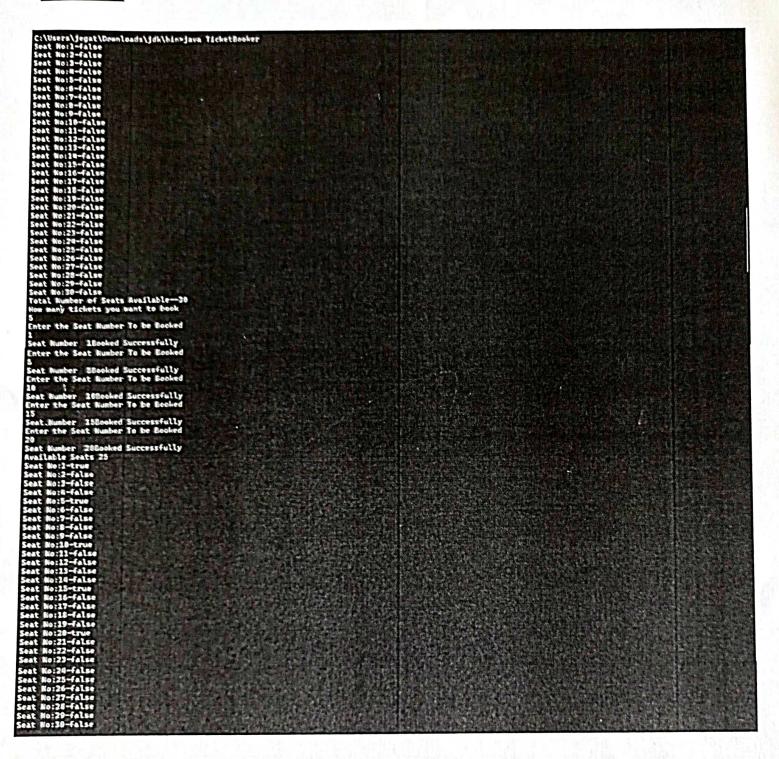
```
import
java.util.*;
import java.sql.*;
public class TicketBooker extends
  Booker{ public static void main(String[]
  args){
    TicketBooker tb = new
    TicketBooker(); tb.display();
    tb.bookTicket();
    tb.display();
  }
}
class Flight{
  private int SeatNum;
  private Boolean
  Booked;
  Flight(int SeatNum){
    this.SeatNum =
    SeatNum;
    this.Booked=false;
  }
  int getSm(){
    return SeatNum;
  }
  Boolean
    getBooked(){ return
    Booked;
  void setBooked(Boolean
     Booked){ this.Booked=Booked;
  }
class Booker
   Connection con;
   private ArrayList<Flight>
   ticket; Booker(){
       this.ticket = new
          ArrayList<>(); try{
       Class.forName("com.mysql.cj.jdbc.Driver");
       this.con
 =DriverManager.getConnection("jdbc:mysql://localhost:3306/ticketbooker","root","ktjk@4474");
```

```
System.out.println(con);
        catch(Exception e)
}
void add(int seat){
   Flight f = new
    Flight(seat);
    ticket.add(f);
    try
       String sql = "INSERT INTO booker(Seats, Numbers, Availability) VALUES(?,?,?)";
       PreparedStatement stat = con.prepareStatement(sql);
       String a="Seat_Number";
       stat.setString(1,a);
       stat.setInt(2,seat);
       stat.setBoolean(3,false);
       stat.executeQuery();
    }
    catch(Exception e)
   {
    }
void bookTicket(){
  Scanner sc = new Scanner(System.in);
  System.out.println("Total Number of Seats Available -30");
  System.out.println("How many tickets you want to book");
  System.out.println("");
  int k=sc.nextInt();
  int temp=k;
  while(k>0)
   System.out.println("Enter the Seat Number To be Booked");
    int st=sc.nextInt();
    Flight y=ticket.get(st-
    1);
    if(y.getBooked()==true)
      System.out.println("Can't be
    Booked"); else{
     System.out.println("Seat Number"+" "+st+" "+ "Booked Successfully");
     System.out.println("");
```

```
y.setBooked(true)
         ; k--;
      }
   System.out.println("\n");
   System.out.println("Available Seats "+" "+(30-
   temp)); System.out.println("\n");
}
  void display(){
    try{
    Statement st = con.createStatement();
      ResultSet rs = st.executeQuery("select * from booker");
     while(rs.next()){
        System.out.println(rs.getString(1)+" "+rs.getInt(2)+" "+rs.getBoolean(3));
      }
    }catch(Exception e){
       System.out.println(e);
    }
```



OUTPUT:





| Rubrics for Project | |
|--|----|
| Objective of the project (2 Marks) | 2 |
| Using OOPS concept in the project | |
| (10 Marks) | 8 |
| Establishing Database Connection and Setup | 4 |
| (10 Marks) | + |
| Writing and Executing Database Queries | _ |
| (10 Marks) | T. |
| Way of presenting the project (8 Marks) | Ь |
| Total | 30 |

BY W. CAYBURE, AR ISI)

Kasinathan T(22UIT046)

Agustin Joshua Y(22UIT095),

Naveen Kumar S(22UIT081),

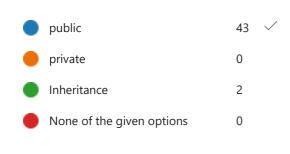
Anantha Ganesh R(22UIT092)

MCQ - VAC on "Web Application - JAVA Programming"

45 Responses

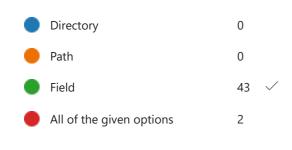
52.0 Average Score Active Status

1. Which of the modifiers in the field is accessible from all classes? (1 point) 96% of respondents (43 of 45) answered this question correctly.



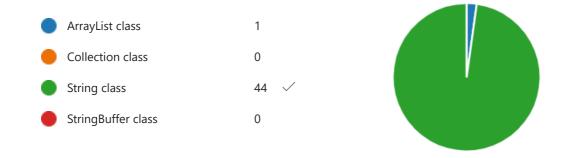


2. In Java, where can an object store its states? (1 point) 96% of respondents (43 of 45) answered this question correctly.

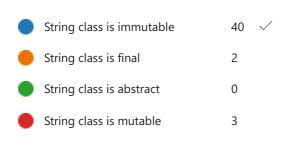




3. Which of the following classes is immutable in Java? (1 point) 98% of respondents (44 of 45) answered this question correctly.

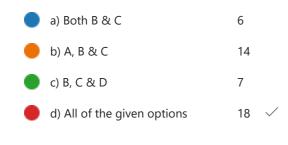


4. Which of the following statements about String class in Java? (1 point) 89% of respondents (40 of 45) answered this question correctly.



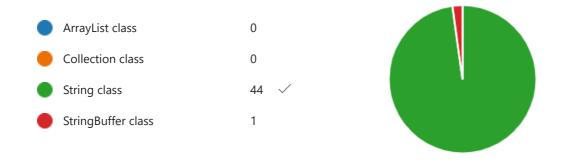


5. which of the following can be used as access modifiers of a method? (1 point)A) Private B) Public C) Protected D) Default40% of respondents (18 of 45) answered this question correctly.



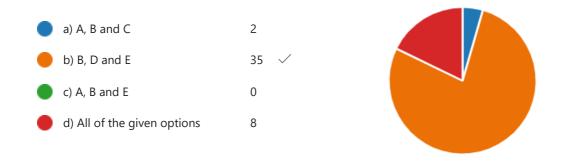


6. Which of the following classes is immutable in Java? (1 point) 98% of respondents (44 of 45) answered this question correctly.



- 7. Which of the following methods belong to Object class? (1 point)
 - A. run()
 - B. notify()
 - C. start()
 - D. wait()
 - E. notifyAll()

78% of respondents (35 of 45) answered this question correctly.



8. Exception and Error classes in Java extend which of the following classes (1 point) directly?

89% of respondents (40 of 45) answered this question correctly.



9. Break statement is used to (1 point) 91% of respondents (41 of 45) answered this question correctly.



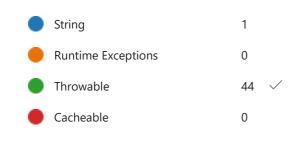
10. ____ method of the class String is used to compare two string objects (1 point) for their equality

98% of respondents (44 of 45) answered this question correctly.





11. ____ is a superclass of all exceptional type classes in java (1 point) 98% of respondents (44 of 45) answered this question correctly.





- 12. Choose the incorrect statement about a package (1 point) 71% of respondents (32 of 45) answered this question correctly.
 - Package defines a namespace in... 2
 - A package can contain another ... 1
 - Java uses file system directories ... 10
 - A package can be renamed with...



13. In object-oriented programming, Function overloading and operator overloading are examples of which of the following?98% of respondents (44 of 45) answered this question correctly.





14. In object-oriented programming, Dynamic Binding is another name for (1 point) which of the following?

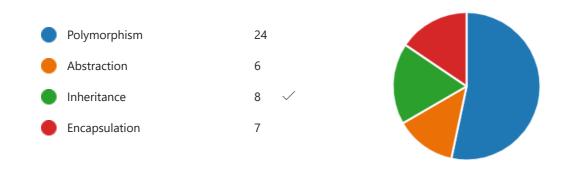
93% of respondents (42 of 45) answered this question correctly.





15. Object-Oriented Programming offers which of the following in a better (1 point) way, compared to Structured Programming in order to provide more flexibility?

18% of respondents (8 of 45) answered this question correctly.



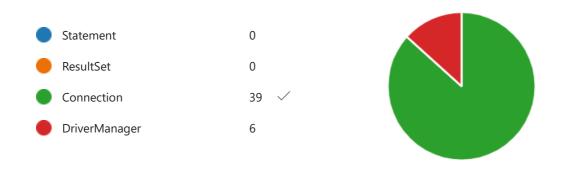
16. compareTo() returns (1 point)

93% of respondents (42 of 45) answered this question correctly.



17. In JDBC, which interface is used to establish a connection with a database?

87% of respondents (39 of 45) answered this question correctly.



(1 point)

18. Which of the following statements is true about ODBC? (1 point) 93% of respondents (42 of 45) answered this question correctly.

It is specific to Java applications.

It stands for Object-Oriented Da... 2

It provides a standard interface ... 42

It is primarily used for connectin... 1



19. What is the primary purpose of database connectivity? (1 point) 91% of respondents (41 of 45) answered this question correctly.

To create databases

To query databases

To manage databases

To establish a connection betwe... 41



20. What is an exception in programming? (1 point) 96% of respondents (43 of 45) answered this question correctly.

An error that cannot be handled 1

A special condition that change... 43

A syntax error in the code

A warning issued by the compiler 0



21. Which keyword is used in Java to handle exceptions? (1 point) 71% of respondents (32 of 45) answered this question correctly.

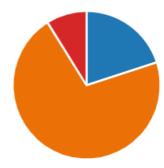
catch

32 🗸

except

throw

0



22. What happens if an exception occurs within the try block and there is no corresponding catch block? (1 point)

91% of respondents (41 of 45) answered this question correctly.

- The program continues executio... 2
- The program terminates abruptly. 41 ✓
- The program throws another ex... 2
- The program prints a warning m... 0



- 23. What is the purpose of the finally block in exception handling? (1 point) 100% of respondents (45 of 45) answered this question correctly.
 - To catch exceptions
- 0
- To handle exceptions

0

To execute code regardless of w... 45

To rethrow exceptions



24. Which of the following statements is true about thread synchronization?

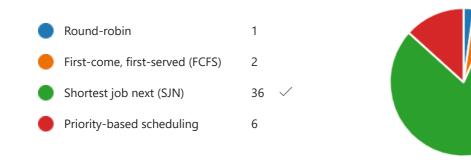
98% of respondents (44 of 45) answered this question correctly.

(1 point)

- It is used to increase thread ind... 1
- lt ensures that only one thread c... 44
- lt reduces thread safety.
- lt is only necessary for single-th... 0



25. Which of the following is NOT a thread scheduling algorithm? (1 point) 80% of respondents (36 of 45) answered this question correctly.



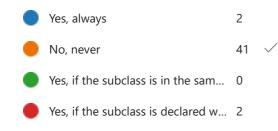
26. Which access modifier restricts access to only the same class in which the member is declared? (1 point)

96% of respondents (43 of 45) answered this question correctly.





27. In Java, can a subclass access a private member of its superclass? (1 point) 91% of respondents (41 of 45) answered this question correctly.





28. What is the role of a static variable in Java? (1 point) 89% of respondents (40 of 45) answered this question correctly.

- To store values that are specific ... 3
- To store values that are commo... 40 ✓
- To store values that are local to ... 1
- To store values that are constan... 1



29. Which of the following statements is true about local variables? (1 point) 87% of respondents (39 of 45) answered this question correctly.

- They have default values assign... 2
- They are accessible from any m... 3
- They must be explicitly initialize... 39
- They are initialized to null by de... 1



30. What is the scope of a local variable in Java? (1 point) 98% of respondents (44 of 45) answered this question correctly.

1

- The entire class
 - The entire class
- igcup The method or block in which it ... 44 $\ \ \checkmark$
- All methods within the same pa... 0
- All methods within the same class 0



31. What will be the output of the following JAVA program? (2 points)

```
class VAR
 {
  public static void main(String args[])
  {
   int var1=5;
   int var2=6;
   if((var2=1)==var1)
     System.out.print(var2);
   else
     System.out.print(++var2);
  }
78% of respondents (35 of 45) answered this question correctly.
                               35 🗸
```

1

System.out.print(++var2);

32. What will be the output of the following program? (2 points)

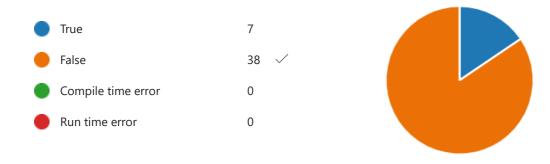
```
public class increment
{
public static void main(String args[])
{
int i=0;
i=i+++i;
System.out.print("i="+i);
}
}
```

78% of respondents (35 of 45) answered this question correctly.



```
33. What is the output of the program? (2 points)
    class strEQ
    {
      public static void main(String args[])
      {
          String s1="hello";
          String s2=new String(s1);
          System.out.println(s1==s2);
      }
    }
}
```

84% of respondents (38 of 45) answered this question correctly.



```
34. What is the output of the program? (2 points)
    abstract class A
    {
    int i;
    abstract void display();
    }
    class B extends A
    {
    int j;
    void display()
    {
    System.out.println(j);
    }
    }
    public class Abstract_demo
    {
    public static void main(String args[])
    {
    B obj=new B();
    obj.j=2;
    obj.display();
    }
   89% of respondents (40 of 45) answered this question correctly.
```

a) 1
 b) compiler error
 c) run time error
 d) 2

35. What is the output of the following program?

(2 points)

class Numbers{

public static void main(String args[]){

int a=20, b=10;

 $if((a < b) && (b++ < 25)){$

System.out.println("This is any language logic");

}

System.out.println(b);

}}

91% of respondents (41 of 45) answered this question correctly.



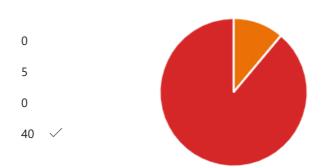
36. What will be the output of following program? (2 points)

69% of respondents (31 of 45) answered this question correctly.



37. Identify the output of the following program. String str = "Hellow"; System.out.println(str.indexOf('t'));

89% of respondents (40 of 45) answered this question correctly.



(2 points)

38. Identify the output of the following program. (2 points)

Public class Test{

Public static void main(String argos[]){

String str1 = "one";

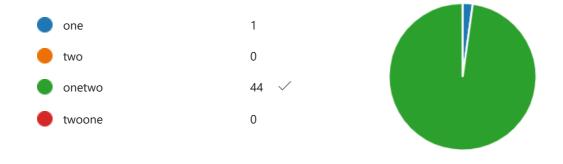
String str2 = "two";

System.out.println(str1.concat(str2));

}

}

98% of respondents (44 of 45) answered this question correctly.



39. What is the output of the following Java code snippet? (2 points)

```
public class MyThread extends Thread {
   public void run() {
      System.out.println("Thread is running.");
   }
   public static void main(String[] args) {
      MyThread thread = new MyThread();
      thread.start();
      System.out.println("Main thread is running.");
   }
62% of respondents (28 of 45) answered this question correctly.
   Main thread is running. Thread i... 28
   Thread is running. Main thread i... 14
   It's not possible to predict the o... 1
   Thread is running.
```

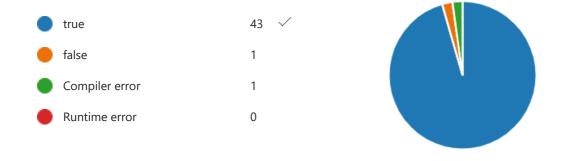
40. What will be the output of the following Java code? (2 points)

```
class Test {
   int num;
   Test() {
      num = 0;
   }
   Test(int num) {
      this.num = num;
   }
   public static void main(String[] args) {
      Test obj1 = new Test();
      Test obj2 = new Test(10);
      System.out.println(obj1.num + " " + obj2.num);
   }
96% of respondents (43 of 45) answered this question correctly.
   10 10
```

41. What will be the output of the following Java code? (2 points)

```
public class Main {
  public static void main(String[] args) {
    String str1 = "hello";
    String str2 = "hello";
    System.out.println(str1 == str2);
  }
}
```

96% of respondents (43 of 45) answered this question correctly.



```
public class Main {
   public static void main(String[] args) {
      String str = "hello";
      System.out.println(str.substring(1, 3));
   }
}
93% of respondents (42 of 45) answered this question correctly.
```



```
public class Main {
   public static void main(String[] args) {
     int[] arr = new int[5];
     System.out.println(arr);
   }
}
91% of respondents (41 of 45) answered this question correctly.
```



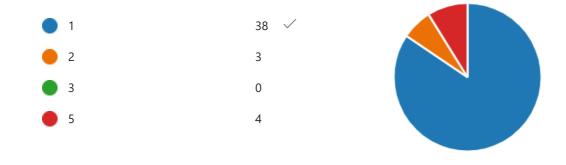


```
public class Main {
  public static void main(String[] args) {
    int[] arr = new int[5];
    System.out.println(arr[6]);
  }
}
100% of respondents (45 of 45) answered this question correctly.
```



```
public class Main {
  public static void main(String[] args) {
    int[] arr1 = {1, 2, 3};
    int[] arr2 = arr1.clone();
    arr1[0] = 5;
    System.out.println(arr2[0]);
}
```

84% of respondents (38 of 45) answered this question correctly.





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Department of Information Technology

13. Mark Statement and Assessment Rubrics

Value Added Course

on

Web Application - JAVA Programming

SILICON SOFTWARE SERVICES

Corporate Office: HIG - 59, (2nd Floor), 80 Ft. Road, Annanagar, Madurai - 625 020



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8 PG C. Nagar, K Vehakularii — 608 701 (Rear VIRUDHUNAGAR).

DEPARTMENT OF INFORMATION TECHNOLOGY

Value Added Course - Mark Statement

Web Application - JAVA Programming - [12.02.2024 - 17.02.2024]

| S.No | Rollno | Team Members | MCQ Marks (60 Marks) | Project Marks (40 Marks) | Total Marks (100 Marks) |
|------|----------|------------------------|----------------------------|--------------------------------|----------------------------|
| 1 | 22UIT009 | AKSHAYAA.M | 55 | 38 | 93 |
| 2 | 22UIT011 | SANJAY PRABHU.V. J | 53 | 37 | 90 |
| 3 | 22UIT015 | KALIMUTHU.T | 53 | 37 | 90 |
| 4 | 22UIT017 | SHERIN.M | 53 | 31 | 84 |
| 5 | 22UIT018 | SELVA KUMAR.R | 53 | 37 | 90 |
| 6 | 22UIT023 | DHARSHINI.S | 58 | 38 | 96 |
| 7 | 22UIT028 | ASHVIN KUMAR.M | 54 | 32 | 86 |
| 8 | 22UIT029 | JAYA SURYA.S | 51 | 37 | 88 |
| 9 | 22UIT031 | HARINI.U | 49 | 31 | 80 |
| 10 | 22UIT037 | RICKY JOEL.J | 44 | 36 | 80 |
| 11 | 22UIT039 | AKSHAYA BALA.A | 57 | 31 | 88 |
| 12 | 22UIT043 | PRAVEEN.M | 56 | 38 | 94 |
| 13 | 22UIT045 | DEEPIKA.M | 58 | 38 | 96 |
| 14 | 22UIT046 | KASINATHAN.T | 57 | 30 | 87 |
| 15 | 22UIT047 | ISAAC PRADEEP RAJ.K. L | 57 | 37 | 94 |
| 16 | 22UIT051 | JANAVARSHINI.G | 50 | . 39 | 89 |
| 17 | 22UIT054 | AFRIN THAYUFA.S | 50 | 39 | 89 |
| 18 | 22UIT058 | MANIKANDAN.M | 53 | 32 | 85 |
| 19 | 22UIT059 | SANTHIYA.K | 48 | 37 | 85 |
| 20 | 22UIT060 | POOJA.R | 48 | 38 | 86 |

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| 21 | 22UIT064 | SANTHOSH THANGASEELAN.S | 52 | 38 | 90 |
|----|----------|----------------------------|----|------|----|
| 22 | 22UIT068 | ARJUN KANTH.K | 53 | 37 | 90 |
| 23 | 22UIT069 | PRIYAJAYAM.K | 46 | 38 | 84 |
| 24 | 22UIT073 | HARIHARAN.A | 42 | 38 | 80 |
| 25 | 22UIT076 | MADHUBALA.K | 50 | 38 | 88 |
| 26 | 22UIT078 | SUDHAA SHREE.K | 55 | 38 | 93 |
| 27 | 22UIT080 | HARISH RAGHAVENDRA.S | 46 | 36 | 82 |
| 28 | 22UIT081 | NAVEENKUMAR.S | 52 | 30 | 82 |
| 29 | 22UIT083 | ABINAYA SELVI.S | 49 | 38 | 87 |
| 30 | 22UIT084 | SESHAN.N | 51 | 32 | 83 |
| 31 | 22UIT088 | ARUN.P | 54 | 32 | 86 |
| 32 | 22UIT092 | ANANTHA GANESH.R | 57 | 30 | 87 |
| 33 | 22UIT094 | MONIGA.P | 46 | , 37 | 83 |
| 34 | 22UIT095 | AGUSTIN JOSHUA.Y | 50 | 30 | 80 |
| 35 | 22UIT096 | HEMADHARSHINI.R | 52 | 39 | 91 |
| 36 | 22UIT098 | GAYATHRI.J | 56 | 38 | 94 |
| 37 | 22UIT100 | SURIYAJAYASUBISRI.S | 52 | 38 | 90 |
| 38 | 22UIT102 | SIVA SANKARA PANDI.S | 51 | 32 | 83 |
| 39 | 22UIT103 | SEREEN FATHIMA GANI.M | 48 | 37 | 85 |
| 40 | 22UIT104 | GNANA JERSHA.J | 42 | 38 | 80 |
| 41 | 22UIT105 | ASLAM ASHIK.K | 60 | 32 | 92 |
| 42 | 22UIT109 | MOTTAYA SAMY.K | 55 | 37 | 92 |
| 43 | 22UIT114 | KAVYA.R | 59 | 38 | 97 |
| 44 | 22UIT115 | DEEPASRI.R | 50 | 39 | 89 |
| 45 | 22UIT118 | NAGARAJAN.P | 51 | 36 | 87 |

VAC Coordinator

HOD/IT

Dean Academic Course

[DV. G. VAKAIMALAR]

Www.siliconsoftwareservices.com +91-9566776109



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S.P.G.C. Nagar, K.Vellakulam – 625 701 (Near VIRUDHUNAGAR),

Department of Information Technology

14. Grade Sheet

Value Added Course

on

Web Application - JAVA Programming

Not Included



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Department of Information Technology

15. Feedback Form

Value Added Course

on

Web Application - JAVA Programming

Resource Person: Mr. Jeejo Vetharaj,

Date: 12.02.2024

Silicon Software Services, Coimbatore.

Day 1 Feedback - VAC on "Web Application - JAVA Programming"

* Required

* This form will record your name, please fill your name.

1. The objective of the day 1 value added course was met. *

Strongly Agree

Agree

Neutral

Disagree

Strongly disagree

| 2. | The | program sequence was well planned. * | |
|----|------------|--|--|
| | \bigcirc | Strongly Agree | |
| | \bigcirc | Agree | |
| | \bigcirc | Neutral | |
| | \bigcirc | Disagree | |
| | \bigcirc | Strongly disagree | |
| | | | |
| | | | |
| 3. | The | lectures were clear and easy to understand. * | |
| 3. | The | lectures were clear and easy to understand. * Strongly Agree | |
| 3. | The | | |
| 3. | The | Strongly Agree | |
| 3 | The | Strongly Agree Agree | |

| 4. | The | instructors encouraged the interaction. * | |
|----|------------|--|--|
| | \bigcirc | Strongly Agree | |
| | \bigcirc | Agree | |
| | \bigcirc | Neutral | |
| | \bigcirc | Disagree | |
| | \bigcirc | Strongly disagree | |
| | | | |
| 5. | The | information presented in this VAC was highly beneficial. * | |
| | | Strongly Agree | |
| | \bigcirc | | |
| | \bigcirc | Agree | |
| | \bigcirc | Agree Neutral | |
| | | | |
| | | Neutral | |

| 6. Well organized VAC course. * |
|---------------------------------|
| Strongly Agree |
| Agree |
| Neutral |
| Disagree |
| Strongly disagree |
| |
| 7. Overall Rating * |
| |
| |
| 8. Any comments? * |
| |
| |

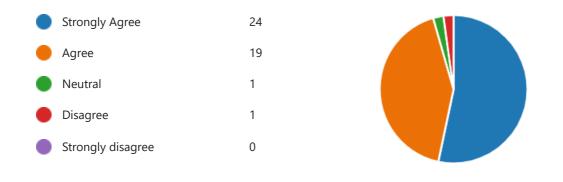
This content is neither created nor endorsed by Microsoft. The data you submit will be sent to the form owner.

Microsoft Forms

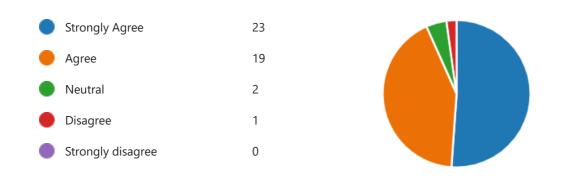
Day 1 Feedback - VAC on "Web Application - JAVA Programming"

45 Responses 01:18 Average time to complete Closed Status

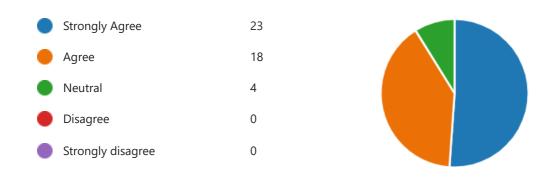
1. The objective of the day 1 value added course was met.



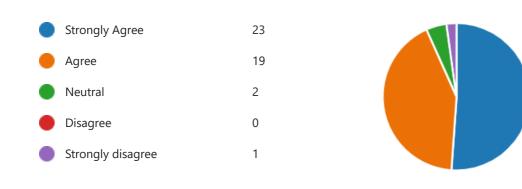
2. The program sequence was well planned.



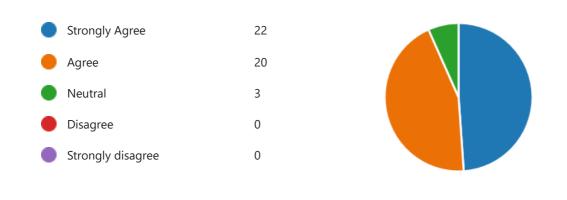
3. The lectures were clear and easy to understand.



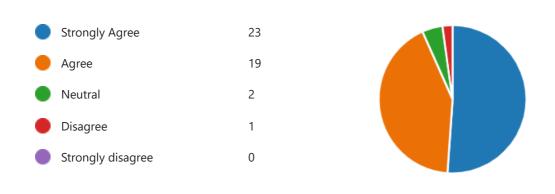
4. The instructors encouraged the interaction.



5. The information presented in this VAC was highly beneficial.

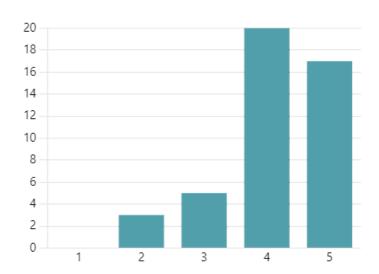


6. Well organized VAC course.



7. Overall Rating

4.13
Average Rating



8. Any comments?

45 Responses Latest Responses
"excellent"
"good"
"good"

23 respondents (51%) answered good for this question.

concepts Session is Good

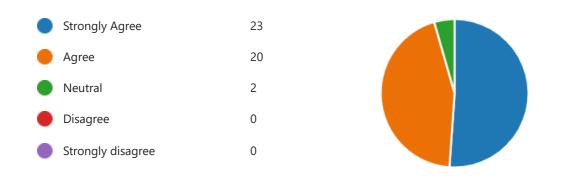
helpfull for our future course good and interesting things

fine Interesting session helpful session helpful session cours excellent teachi course helpfull

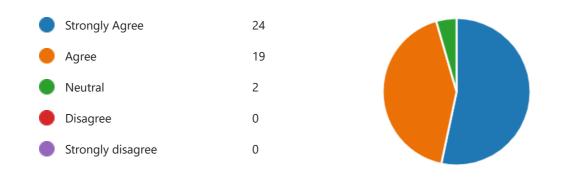
Day 2 Feedback - VAC on "Web Application - JAVA Programming"

45 Responses 00:41 Average time to complete Active Status

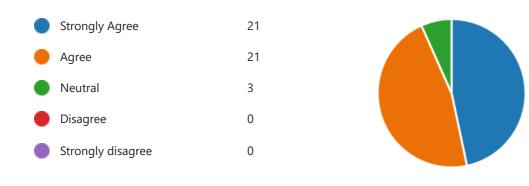
1. The objective of the day 2 value added course was met.



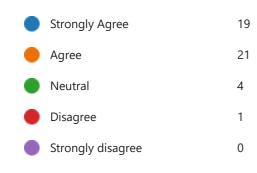
2. The program sequence was well planned.

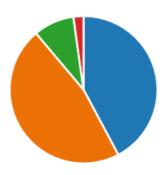


3. The lectures were clear and easy to understand.

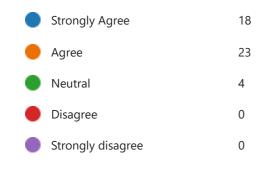


4. The instructors encouraged the interaction.





5. The information presented in this VAC was highly beneficial.





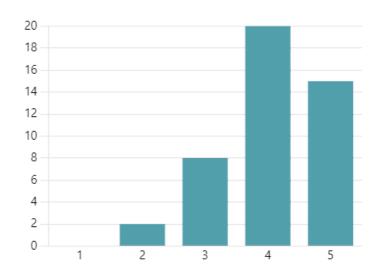
6. Well organized VAC course.





7. Overall Rating

4.07
Average Rating



8. Any comments?

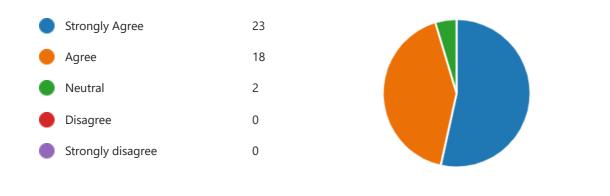
45 Responses Latest Responses
"Not bad"
"ok"
"nothing"

good teaching Interesting Session
session is good
new things
Nil concept
able noo session
concept
new today
class was not

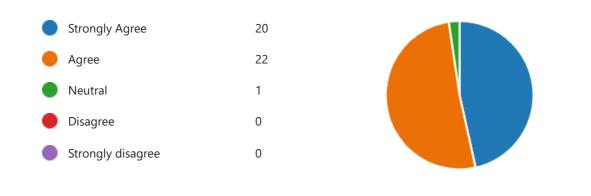
Day 3 Feedback - VAC on "Web Application - JAVA Programming"

43 Responses 00:34 Average time to complete Active Status

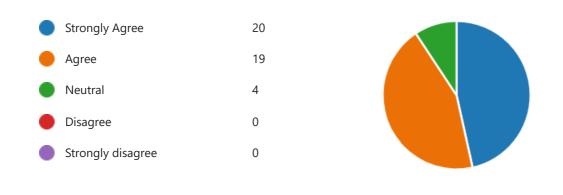
1. The objective of the day 3 value added course was met.



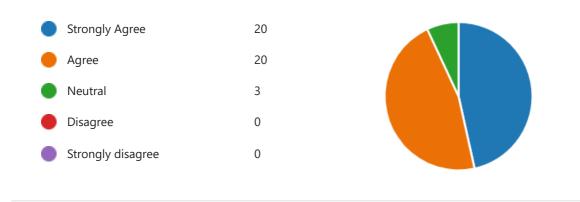
2. The program sequence was well planned.



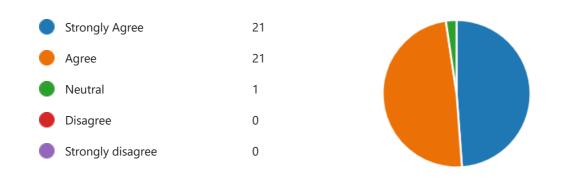
3. The lectures were clear and easy to understand.



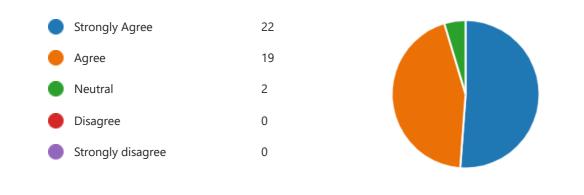
4. The instructors encouraged the interaction.



5. The information presented in this VAC was highly beneficial.

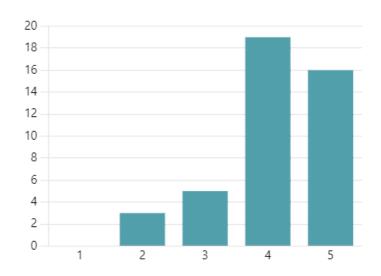


6. Well organized VAC course.



7. Overall Rating

4.12
Average Rating



Latest Responses

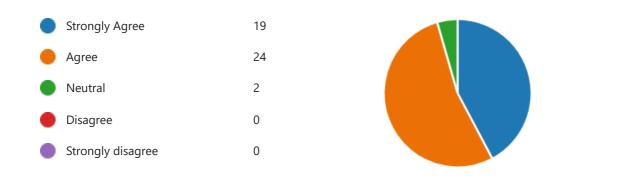
8. Any comments?

42
Responses
"NO"
"Good "
"Nothing "

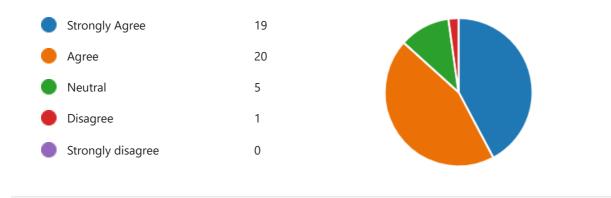
Day 4 Feedback - VAC on "Web Application - JAVA Programming"

45 Responses 00:23 Average time to complete Active Status

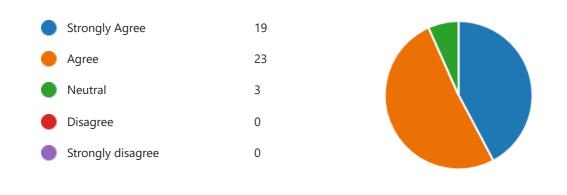
1. The objective of the day 4 value added course was met.



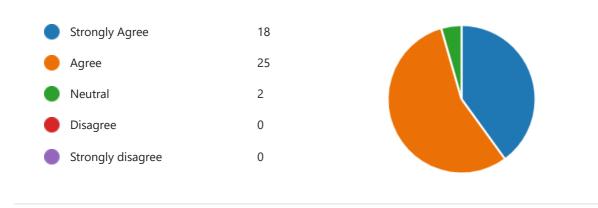
2. The program sequence was well planned.



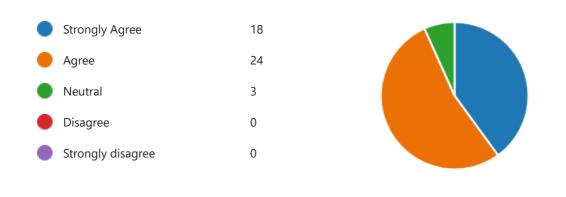
3. The lectures were clear and easy to understand.



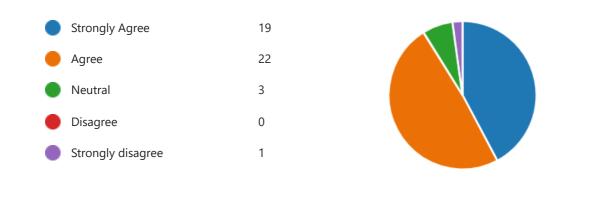
4. The instructors encouraged the interaction.



5. The information presented in this VAC was highly beneficial.

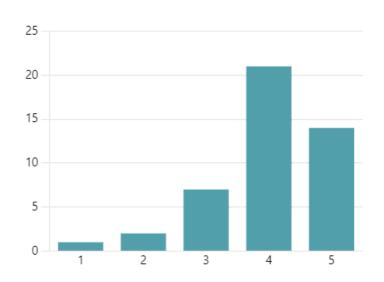


6. Well organized VAC course.



7. Overall Rating

4.00 Average Rating



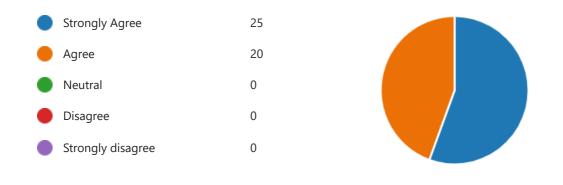
8. Any comments?

44 Responses Latest Responses
"good"
"ok"
"ausome"

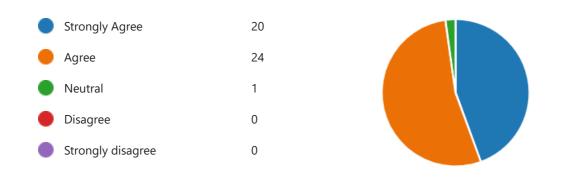
Day 5 Feedback - VAC on "Web Application - JAVA Programming"

45 Responses 00:33 Average time to complete Active Status

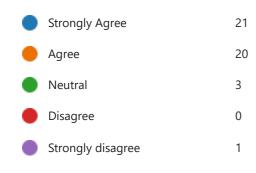
1. The objective of the day 5 value added course was met.

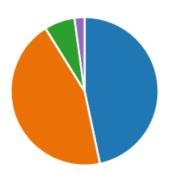


2. The program sequence was well planned.

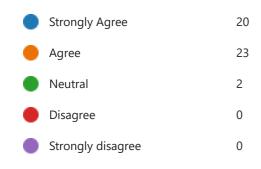


3. The lectures were clear and easy to understand.



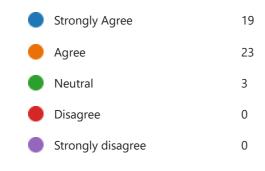


4. The instructors encouraged the interaction.



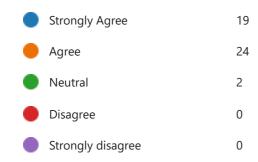


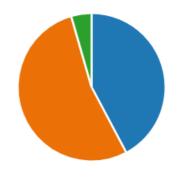
5. The information presented in this VAC was highly beneficial.





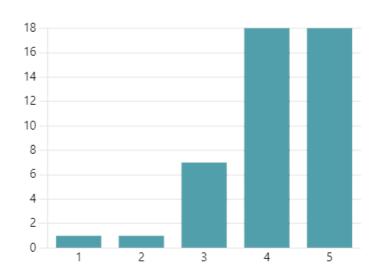
6. Well organized VAC course.





7. Overall Rating

4.13 Average Rating



8. Any comments?

44

Responses

Latest Responses

"Good"

"Good"

ひ Update

19 respondents (42%) answered Good for this question.

Hmm learn morethings session **Better**

new topics **Great**

USEFUL SESSION lot al Good No

Use

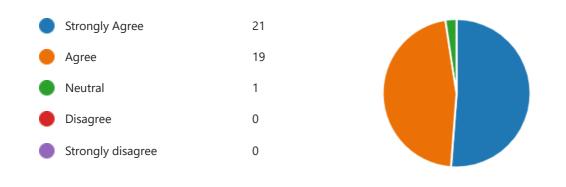
not

Awesom

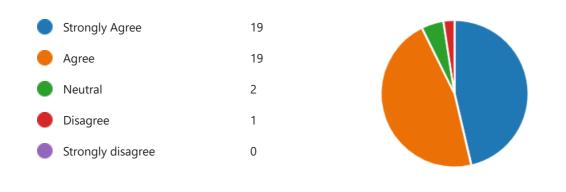
Day 6 Feedback - VAC on "Web Application - JAVA Programming"

41 Responses 00:26 Average time to complete Active Status

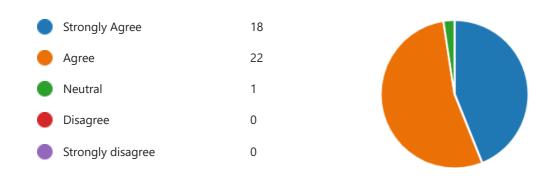
1. The objective of the day 6 value added course was met.



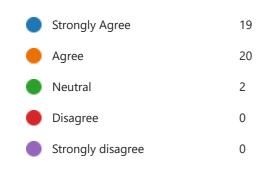
2. The program sequence was well planned.



3. The lectures were clear and easy to understand.

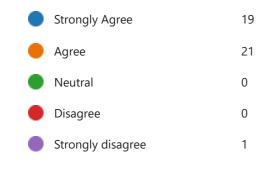


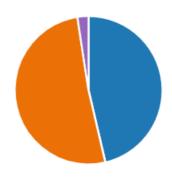
4. The instructors encouraged the interaction.



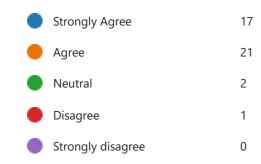


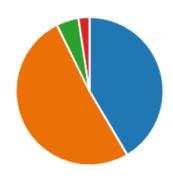
5. The information presented in this VAC was highly beneficial.





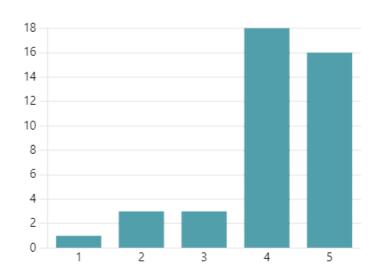
6. Well organized VAC course.





7. Overall Rating

4.10 Average Rating



8. Any comments?

40

Responses

Latest Responses "Good " "gd"

program

ひ Update

16 respondents (**37**%) answered **Good** for this question.

Ausome lot session is very useful

Thanks For teachers

teachers and management VAC

Nothi6 new things fa Good thank sir **Good explan** concept



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Department of Information Technology

17. Programme Summory / Report

Value Added Course

on

Web Application - JAVA Programming



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VALUE-ADDED COURSE REPORT

"Web Application - JAVA Programming"

Day 1: 12.02.2024

Morning Session:

- > Students learned the fundamentals of JAVA through interactive tutorials and guided exercises, students grasped essential concepts such as variables, data types and control flow structures.
- > By actively engaging with the material and seeking clarification on challenging topics, they ensured a solid foundation in JAVA programming.

Afternoon Session:

- > The session continued with the exploration of JAVA by tackling more advanced topics such as functions, modules, and file handling.
- > Through hands-on coding challenges and collaborative problem-solving, the students were able to understand JAVA's capabilities and best practices.

Day 2: 13.02.2024

Morning Session:

- > The students understood the syntax of classes, variables, and methods.
- > They attentively absorbed lectures on the usage of object creation, as well as the overview of the java language.
- > The students gained an understanding of OOPs concepts through discussions with the instructor.

Afternoon Session:

- > The session continued by working with Object-oriented programming concepts.
- > The students gained knowledge of the concepts of inheritance in the application and its rules to follow with the help of practical session.

Day 3: 14.02.2024

Morning Session:

- > The students understood the rules of polymorphism and the difference between method overriding and overloading concepts and their real applications.
- > The students gained knowledge in encapsulation, abstraction, and interface in application development and the need to understand the rules.

Afternoon Session:

- > The session continued with hands-on projects.
- > By experimenting with different real-time applications, the students were able to understand the application concepts and refine their projects with the help of the instructor.
- > The students gained knowledge of applying OOPs concepts in their projects.

Day 4: 15.02.2024

Morning Session:

- > The students gained knowledge of constructors and how they are much more important in the industry.
- > Students obtained knowledge of JDBC (Java Database Connectivity).
- > They learned the procedure of JDBC connection and its operations by using MYSQL database.
- > They learned the concept of strings and array lists. By using these concepts, students were able to connect the database for their projects.

Afternoon Session:

- > The students explored their projects and refined them to make them flexible and solve many hands-on problems in the real world.
- > They gained confidence in working with backend java applications. They eagerly learned package creation and its usage in projects.

Day 5: 16.02.2024

Morning Session:

- > The students understood the Math class and its usage in real-time applications with the help of simple example programs.
- > They understood the exploration APIs and their importance for industry usage.

> The students clearly understood the String, String Buffer, and StringBuilder classes and their usages in building applications.

Afternoon Session:

- > The students gathered knowledge of Exception Handling and how it must be used in application development.
- > The students learned the creation of files and usage of those files with built-in classes through practical sessions.
- > The students presented their projects and gained extra knowledge about the projects, clearing their doubts in the point of web application.
- > The instructor gave more real-time examples.

Day 6: 17.02.2024

Morning Session:

- > The students gained knowledge in wrapper classes, much useful to understanding the built-in data structures of Java.
- > The course instructor revised all the concepts.

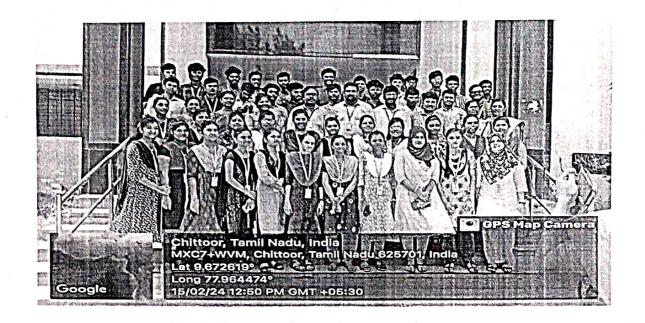
Afternoon Session:

- > Students presented their project in front of the course instructor and submitted the project report.
- > The past six days have been filled with invaluable learning experiences and opportunities for growth.
- > The course instructor's guidance and support have been instrumental in deepening the students' understanding of Java programming, OOPs concept, and their applications in real-world scenarios.
- > Although there were many questions, he provided clear and thorough explanations, enriching the students' learning experience.

N. Slav VAC InCharge

VAC Coordinator

нболт



VAC Co-ordinator

[MTS. S. GAYATHAI]

Valoria.

HoD / IT

[DV-E. VAKAI MALAR]



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18. Student Oral Feedback (Recorded Video)

Value Added Course

on

Web Application - JAVA Programming

Available in One Drive Folder



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19. VAC - Short Video

Value Added Course

on

Web Application - JAVA Programming

Available in One Drive Folder